

## Curriculum Vitae of **Dr. Camille Baker**

*\*Director, X10DD Senses Laboratory*

Media Artist / Performer / Curator/ Researcher

**Professor of Interactive and Immersive Arts**

School of Film, Media and Performing Arts

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[Google Scholar](#)

Social: twitter [@swampgirl67](#) /[LinkedIn](#)

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### **Art Research Interests**

- \* Immersive (VR/AR/Mixed Reality) & Sensory Experiences / Performance
- \* Smart Fashion, Soft-circuits, E-Textiles Performance
- \* Mobile Participatory Media Art & Performance
- \* Networked and Telematic Performance
- \* Experimental Video, Non-linear and Interactive Narrative

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### **Education**

2011 PhD Digital Media, focused on Mobile Performance, at The SMARTlab Digital Media Institute, University East London, London, UK. (Now in Dublin at University College Dublin).

2009 Post Graduate Teaching Certification (PG Cert), 1-year Masters level-course, completed and awarded at Brunel University, London, UK.

2004 MAsc. Interactive Arts, Computing Arts and Design Sciences Graduate Program. Simon Fraser University, School of Interactive Arts and Technology, Surrey, Canada.

2001 Senior Management Certificate in New Media Design, Web Development, and CD ROM. British Columbia Institute of Technology, Burnaby, Canada.

1991 BA Sociology/Anthropology. Concentration: Contemporary Dance in Fine and Performing Arts. Simon Fraser University, Burnaby, Canada.

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### **Research Projects/Funding/Awards (Fellowships, Grants and Honours, etc.)**

2021 July 8th - Longlisted for the **Lumen Prize 2021** of 65 from 1200 applicants <https://www.lumenprize.com/> for the **INTER/her** project: An immersive installation and virtual reality journey inside the female body, featuring personal health stories, with an accompanying haptic corset. <https://inter-her.art>

2020 November - Access Space online commission for **Intangible Threshold**, a collaboration between Camille Baker and Susanne Palzer for the Access Space Online Residency Programme 2020. *Intangible Threshold* investigated collaboration and the meaning of connection over distance, through screens and available technology in COVID times in 2020. COMMISSION FEE (£1000) <https://access-space.org/portfolio/coming-up-online-residency-event-with-camille-baker-susanne-palzer/>

2020 September – Arts Council England National Lottery Fund Artist Project Funding for **INTER/her** project – for the production and exhibition of the physical haptic corset interface and VR immersive installation for public

- engagement and community building with women suffering the diseases. FUNDED (£15,000) Duration: September 2020 – May 2021. See details at [camillebaker.me/inter-her](http://camillebaker.me/inter-her)
- 2020 May – **Sensory Spaces**, a StoryFutures AHRC Creative Clusters, as part of UCA’s participation in the larger consortium, as an academic fellow on the Storytelling fellowship collaboration scheme, with colleague Dr Birgitta Hosea and CTO and co-founder of Valkyrie Industries, Dr Ivan Isakov, to develop a virtual reality sculpting software for use with Valkyrie’s haptic gloves. FUNDED (£2,400) Duration: May - October 2020. Details here <https://www.storyfutures.com/news/immersive-storytelling-fellows> and the StoryFutures Consortium project info <https://www.storyfutures.com/>
- 2019 September – University for the Creative Arts, Internal Research Funding for **INTER/her** project - for research, development and prototype of the immersive installation of an intimate, artistic immersive exploration of the inner world of women’s bodies and the reproductive diseases they suffer, explored through a feminist lens, as personal exploration. FUNDED (£4,485) Duration: Oct 2019–August 2020
- 2018 August - EU Horizon 2020 ICT-32-2018-2, Community Support Action, name: **STARTS ecosystem: Support to STARTS Community and Lighthouse Projects through the creation of an ecosystem for hybrid talent**, Grant ID: 824950 <https://cordis.europa.eu/project/rcn/220244/factsheet/en>. I am the PI for University for the Creative Arts. Partners: Gluon (BE), Innovation Services (INOVA+) (PT), Association Culture Tech (FR), Ars Electronica Linz (AT), Institut De Recherche Et De Coordination Acoustique Musique (IRCAM) (FR) FUNDED (**€999,918.75** total across all partners/**€160,875.00 for UCA**) Duration: April 2019–November 2021. PROJECT WEBSITE: [starts.eu](http://starts.eu)
- 2016 July – EU Horizon 2020 ICT-36-2016-1 Innovation action, **WEAR: Wearable technologists Engage with Artists for Responsible innovation**, Grant ID: 732098 I was PI for University for the Creative Arts. <https://cordis.europa.eu/project/rcn/206415/factsheet/en>. Partners: iMinds, Belgium (coordinator); Queen Mary University London, UK; Universitat der Kunste Berlin (University for the Arts), Germany; Blumine SRL, Italy; Digital Spaces Living Lab, Bulgaria; We Connect Data, Belgium. FUNDED (€2,998,925.00 total across partners// €110,000 for UCA) Duration: January 2017–April 2019. PROJECT WEBSITE: [wearsustian.eu](http://wearsustian.eu)
- 2015 October – Arts Council England Creation and Performance staging of **Hacking the Body 2.0** at Access Space, Sheffield and White Building/SPACE Studios, London in February 2016. FUNDED (£13,977) Duration: November 2015 to March 2016 Project details: <https://blog.adafruit.com/2017/05/10/how-to-look-at-the-issue-of-biological-data-dance-wearablewednesday/>
- 2015 April and October – University for the Creative Arts Internal Funding for project **Hacking the Body & HTB 2.0**, for collaborative work with choreographer Kate Sicchio, combining wearable technologies with performance with a focus on live coded choreography, wearable tech, the ethics of data collection and its impact on identity and movement. FUNDED (£6,750) – Duration: February 2015 until November 30, 2015.
- 2013 June – May 2014 EU Future Emerging Technologies (FET) Support Action FP7 Co-Creation, project name: **FET-ART: Connecting ICT and Art communities: new research avenues, challenges, and expected impact (ICT&ART Connect)**, Grant ID: 611074 <https://cordis.europa.eu/project/rcn/110383/factsheet/en>. The consortium included: Brunel University (myself as the Brunel PI, Co-PI: Lampros Stergioulas, from Information Systems and Computing, and Yulia Matskevich, from the Brunel Research Support and Development), WAAG Society, in Amsterdam, The Netherlands (PI- Anna Dumitriu and co-PI - Lucas Evers and), Stromatolite (SME, London) with Michela Magas PI, and Sigma Orionis (SME and project coordinator, France) with Roger Torrenti, PI – FUNDED (€550,000 total across partners) – Duration: June 1, 2013-May 31<sup>st</sup>, 2014.
- 2013 October – Sept 2015 EU consortia in EU FP7 Strategic Objective, ICT-2013.8.1 called **CreAM: Creativity REsearch Adaptive roadmap**, Grant ID: 612451 <https://cordis.europa.eu/project/rcn/111194/factsheet/en>. Led by Brunel University / then University of Surrey (PI - Lampros Stergioulas from Information Systems and Computing, artistic advisor, and Yulia Matskevich, RSDO administrative advisor) and 15 other European partners, with Brunel as the project coordinator– FUNDED (€7,000,000 total across partners) – Duration: October 1, 2013-September 2015.
- 2013 June - **Canada Council Travel Grant** – to travel to Australia to conduct 3 workshops on soft circuits and wearable electronics at: ISEA 2013, The International Symposia of Electronic Arts, Sydney, Australia; TekStar Technology Arts Festival, Byron Bay, Australia; and ACM Creativity and Cognition Conference, Sydney, Australia (\$2,500)
- 2007 October- **BBC R&D Surrey**, UK PhD Sponsorship to conduct my PhD studies at the SMARTlab Digital Media Institute, University of East London (**£20,000 yearly** x 3 years) October 2016-December 2010.

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## Professional Activities

- **e-stitches collective** London – e-textiles meetup, which I founded, which was co-organised with Melissa Coleman (2014-2020) and Irini Papadimitriou (2014-2017), and now with Emilie Gilles (2020-present) e-stitches.co.uk, 2014-present;
- Mentor and curator for the **Immensiva** virtual reality residency program, since February 2020, as well as part of an **Immensiva Virtual Art Think Tank** since November 2020, as well as External Jury Member for the Quintessence Dome Prize 2020 & 2021: for best Artistic Virtual Reality Residency project , all hosted by *Esproceda Institute of Art and Culture*, Barcelona, Spain, <https://www.esproceda.net/>
- Editorial Board for the academic journal, **Intellect's Virtual Creativity**, ISSN 23979704, ONLINE ISSN 23979712, Editor Dr Denise Doyle <https://www.intellectbooks.com/virtual-creativity> since January 2021
  - Peer Reviewer, **UKRI Future Leaders Fellowship** fund, ongoing since September 2020 <https://www.ukri.org/funding/funding-opportunities/future-leaders-fellowships/>
  - Expert Evaluator, **European Commission Funding Evaluation Panel for ICT-55 Immersive Technologies**, European Commission offices, Luxembourg – to select 8-10 projects to be funded at 2.5 million Euros each. Duration: December 15, 2019 – January 31, 2020. Details on the programme here <https://ec.europa.eu/info/funding-tenders/opportunities/portal/screen/opportunities/topic-details/ict-55-2020>
  - External **Jury Member for the REFREAM** STARTS.eu funding application selection at Department of Fashion and Technology, Seminarraum 1, Tabakfabrik Linz, Linz, Austria - for Call 1 <https://www.re-fream.eu/meet-the-jury/> July 10 -11<sup>th</sup>, 2019;
  - **Artistic Advisor STARTS Prize 2019** – submission of curated selection of potential artistic prize winners, <https://starts-prize.aec.at/en/jury2019/> April 30<sup>th</sup>, 2019;
  - External **Jury Member for the VERTIGO STARTS Residencies** STARTS.eu funding application selection at IRCAM headquarters in Paris, 1 place Igor Stravinsky 75004 Paris, France, for Call 2 - January 31 online and in person February 12-13, 2018, Call 3 - May 14<sup>th</sup> online and in person May 24/25, 2019 <https://vertigo.starts.eu/vertigo-project/2018-jury/>
  - External Technology Advisor, **Defragmentation – Curating Contemporary Music** research project from February 2017 - March 2019 - addressing themes of “Gender & Diversity”, “Decolonization”, “Technology” and “Curation” in new music, toward better practices and more adequate discourses in these areas. Funded by the Kulturstiftung des Bundes Germany, developed jointly by MaerzMusik – Festival for Time Issues, Darmstädter Ferienkurse für Neue Musik, Donaueschinger Musiktage, and in cooperation with Ultima Festival Oslo. **Advisory fee €10,000**, as well as expenses to travel to various meetings in Berlin, Darmstadt, and Oslo .
  - Professional member of the Computer Arts Society, British Computer Society, since March 2017 <https://computer-arts-society.com/>
  - Editorial Board for **The Body, Space Technology Journal**, <http://bstjournal.com> since November 2015;
  - Paper Peer-reviewer, **HCI International 2016** conference (Human Computer Interaction) since November 2015;
  - Academic Research Consultant, product development, Pling Toys <http://www.plingtoys.com> April–Dec 2015;
  - Journal Peer reviewer for MIT's Leonardo Journal <http://www.leonardo.info/leoinfo.html> 2013–2015;
  - Conference review board member for Electronic Visualisation and the Arts (EVA London) conference 2014, 2015 <http://www.eva-london.org/about-eva-london> since 2013–2017.

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## Media & Press Articles & Video Interviews

- STARTS Residencies Symposium, IRCAM, Paris, March 2, 2020 in an interview with Artists in Residence TV (<http://artistsinresidencetv.com/>) available to watch on YouTube at <https://youtu.be/EBDttcyJrAo> and <https://youtu.be/scSF6gyTOi4>
- Two years in a row listed as Most Influential Women in UK Tech: the 2020 longlist, the 2019 longlist and the 2018 longlist
- Stories on WEAR Sustain links from the [wearsustain.eu](https://wearsustain.eu) on the project or our teams <https://wearsustain.eu/media-resources/>



- **Veeraong Klangpremjitt** – 2015-present, Primary supervisor. Thesis title: Rocket Ninja: New Approaches to the design of diabetic health games for Thai children. University for the Creative Arts, Epsom, School of Communication Design. Viva July 18, 2019: Passed with minor revisions

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#### External Examining PhD Candidates and Degree Courses

- External **PhD Examiner** for **Çağrı Çubukçu**, Thesis Title: “Towards a New Design Specification for a Novel Gamification Ecosystem Framework for Education”, School of Mechanical and Materials Engineering, **University College Dublin**, Republic of Ireland, July 1, 2020, passed with modifications;
- External Examiner for **MSc Creative Computing**, **Creative Computing Institute, University for the Arts London**, from March 3<sup>rd</sup>, 2020 to February 28, 2025;
- External Examiner for **BA (Hons) User-Experience (UX) and User-Interaction (UI) Design course**, **Ravensbourne University London**, February 2020 to July 2023;
- External **PhD Examiner** for **Helen Collard**, Thesis Title: “Finding Prana: Digital and Performance Experiments in Search of a Technology of the Self”, **Northumbria University**, Newcastle upon Tyne, UK, April 2018 first Viva with major revisions and re-examination October 16, 2019, with minor corrections;
- External Examiner for the Validation for **New Stamford College, FD/BA Visual Communication**, Stamford, UK – administered by The Open University Validation Services, June 20 & 21, 2019 and January 2020;
- External Examiner for **Trinity Long Room Hub Arts and Humanities Research Institute (TLRH)**, MSCA COFUND Visiting Research Fellowship Programme, January 2016;
- External Validation Panel Member of the **Hull College of Art and Design**, BA(Hons) Web Design and BA(Hons) Games Design, Hull, UK – administered by The Open University Validation Services (June 26<sup>th</sup> and 27<sup>th</sup>, 2012)
- External Examiner for the revalidation of **FD/BA Design for Games, FD/BA Graphic Design, and FD/BA Illustration and Print**, at the **Plymouth College of Art**, Plymouth, UK – administered by The Open University Validation Services (April 21-23, 2010)

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#### Academic Publications (2004-present)

\*\*All my citations can be seen on UCA’s Research Archive here: <https://research.uca.ac.uk/view/creators/Baker=3ACamille=3A=3A.html>

And on Google Scholar here: <https://scholar.google.co.uk/citations?hl=en&user=lZ5gKiUAAAAJ>

Schleser, Max (in press, due summer 2021), *Smartphone Filmmaking: Theory & Practice*. Featuring chapter on my work and an interview with me. Bloomsbury, London.

Baker, C. C. (July 2020) Book chapter: “Wearing Data: intentions and tensions of art and design in performance using wearables” in *The Routledge Companion to Mobile Media Art*, edited by Larissa Hjorth, Adriana de Souza e Silva & Klare Lanson, Oxford, New York: Routledge, Taylor & Francis. Details <https://www.routledge.com/The-Routledge-Companion-to-Mobile-Media-Art-1st-Edition/Hjorth-de-Souza-e-Silva-Lanson/p/book/9780367197162>

Baker, C. C. (June 2019) Book chapter: “What is or where is the human in technology?” *IN: Defragmentation: Curating Contemporary Music (Darmstädter Beiträge zur Neuen Musik. Sonderband Defragmentation in original German)*, Sylvia Freydank, Michael Rebhahn (Ed.) Schott, Music: Darmstadt, Germany Available Online at <https://en.schott-music.com/shop/defragmentation-no404791.html>

Baker, C., with Bauer, D., Dyer, M., Kofen, K., Abtan, F. and Armitage, J. (March 2019) *Writers&Makers: Women & Technology in New Music, Defragmentation in Darmstadt 2018*, self-published outcome of the German research project Defragmentation, which focussed on decolonisation, gender and diversity, curating and the impacts of technology on new music, ran from Jan 2017 to March 2019. This book is the result of one of the 2-week workshop project for the Technology advisory group. Download on iBooks here <http://books.apple.com/us/book/id1461493311>

Baker, C. C., Bryan-Kinns, N., Greinke, B., Ranaivoson, H., Wu, Y., Liu, S., (Nov 2018) “WEAR Sustain Network: Wearable Technology Innovation” 6th GLOBAL FASHION CONFERENCE, London College of Fashion conference proceedings available online here <http://gfc-conference.eu/proceedings/> and here <http://wearsustain.eu/wp-content/uploads/2018/10/GCF-WEAR-paper-20180914.pdf>

- Baker, C. C. (Aug 16, 2018) *New Directions in Mobile Media and Performance* – Monograph on mobile phones in performance as tool, content, guide and collaborator in immersive theatre, live art, dance, music and more. Oxford, New York: Routledge, Taylor & Francis. <https://www.routledge.com/New-Directions-in-Mobile-Media-and-Performance/Baker/p/book/9781472467188>
- Baker, C. C., Bryan-Kinns, N., Greinke, B., Ranaivoson, H., (June 2018) “WEAR: Wearable technologists Engage with Artists for Responsible innovation: Processes and Progress”, IN *Journal of Virtual Creativity*, Intellect Journal, Vol.8.1, Denise Doyle, Editor-in-Chief, Bristol: Intellect Publishing <https://www.intellectbooks.co.uk/journals/view-issue,id=3433/>
- Baker, C. C. and Sicchio, K. (March 2018) “Hacking the Body 2.0: Dancing Between Commercial and DIY Wearable Technology”, IN *Special Issue: Bodily Extensions and Performance (Avatars, Prosthetics, Cyborgs, Posthumans)*, Vol 14.1, ed International Journal of Performance Arts and Digital Media, Oxford, New York: Taylor & Francis <http://www.tandfonline.com/toc/rpdm20/current>
- Baker, C. C. (Sept 26, 2017) **Book chapter:** “Critical Interventions in Wearable Tech, Smart Fashion & Etextiles in Art and Performance”, IN *Digital Bodies: Creativity and Technology in the Arts and Humanities*, edited by Susan Broadhurst and Sara Price, Palgrave Publishing, MacMillan: Hampshire, UK. This chapter focuses on Baker’s ongoing collaboration with Kate Sicchio on the Hacking the Body and HTB 2.0 and research on wearable technologies in their joint performance practice. <https://www.palgrave.com/gb/book/9781349952403>
- Baker, C. C. and Sicchio, K. eds. (December 31, 2016) *Intersecting Art and Technology in Practice: Techne/Technique/Technology*. On creative process, ideation, collaboration and knowledge exchange in technological art practice. Oxford, New York: Routledge, Taylor & Francis. Available online here <https://www.routledge.com/Intersecting-Art-and-Technology-in-Practice-Techne-Technique-Technology/Baker-Sicchio/p/book/9781138934115>
- Baker, C. C. (July 2016) **Book chapter:** “ICT&ART Connect: Connecting ICT & Art Communities Project Outcomes” IN *Curating the Digital: Space for Art and Interaction*, Editors: David England, Thecla Schiphorst, Nick Bryan-Kinns, Switzerland: Springer, pages 89-105. Available online at: <http://www.springer.com/us/book/9783319287201> - based on CHI 2014 workshop on Human Computer Interaction and Art Curating, this chapter on ICT&Art Connect/FET-Art project and its outcomes with art/technology collaborations, process and interaction across disciplines, and results by the end in May 2014.
- Baker, C. C (Aug 16, 2013 online), *Media life: we are media* (book review), IN ‘Information, Communication & Society’, Vol 16:7, Taylor & Francis DOI: 10.1080/1369118X.2013.825637 ISSN 1369-118X/1468-4462. Available online at: <http://www.tandfonline.com/doi/full/10.1080/1369118X.2013.825637>
- Baker, C. (April 2011), *Methodologies for mobile media performance*, IN *TRANSBIOTICS / ART AS RESEARCH* (2010). Editor: Rasa Šmite, RIXC, MPLab, Riga/ Available online at: <http://mplab.lv/index.php?lapa=mediateka&apakslapa=1>
- Baker, C. C. (March 2011) “MINDtouch” – Embodied ephemeral transference: Mobile media performance research IN ‘International Journal of Performance Arts and Digital Media’, Volume 7 (1), Bristol, UK: Intellect Press, pp. 99–118. Available online at: <http://www.intellectbooks.co.uk/journals/view-Article.id=10660/>
- \*Baker, C. C. (December 2010) “MINDtouch - Ephemeral Transference: Liveness’ in Networked Performance with Mobile Devices”, PhD Thesis, published in University of East London Library in print with DVD support materials and the British Library in digital form. Ethos repository, British Library: Ethos ID uk.bl.ethos.550414 <https://ethos.bl.uk/OrderDetails.do?did=3&uin=uk.bl.ethos.550414>
- Baker, C., Schleser, M and Molga, K. (July 2009) “Aesthetics of Mobile Media Art”, IN *International Journal of Media Practice*, Volume 10 (2), Bristol, UK: Intellect Press., pp. 101–122. Available online at: <http://www.intellectbooks.co.uk/journals/view-Article,id=8520/>
- Baker, C (Dec 2008) “Liveness’ and ‘Presence’ in Bio-Networked Mobile Performance Practices: Emerging Perspectives”: IN *The International Journal of Performance Arts and Digital Media*, Volume 4 (2), Bristol, UK: Intellect Press, pp. 117-136. Available online at: <http://www.intellectbooks.co.uk/journals/view-Article,id=4976/>
- \*Baker, C. (April 2004) “Internal Networks: Telepathy Meets Technology in the Dream Pod”, Master’s Thesis, published in Simon Fraser University Library in print with DVD support materials. Available online version, download here: [https://camillebaker.me/thesis\\_ver12final.pdf](https://camillebaker.me/thesis_ver12final.pdf)

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## Presentations, Exhibitions, Curation, Workshops & Performances, etc

July 7-9, 2021 EVA London 2021 Conference on *Electronic Visualisation and the Arts 2021* [Keynote Address](#) on the History and Importance of S+T+ARTS; and *INTER/her: An immersive journey inside the female body* – [VR experience demo](#)

June 23rd–July 4th, 2021 - The Brewery Tap Project Space, Folkestone *INTER/her Immersive Experience* and Installation, details at <https://inter-her.art> and <https://camillebaker.me/inter-her>

January 19<sup>th</sup>, 2021 **Inaugural Professorial Lecturer**, UCA Research Lectures, online <https://youtu.be/FVFs-y6o9uY>

Oct-1<sup>st</sup>-Nov 5, 2020 - Online commission for *Intangible Threshold*, a collaboration between Camille Baker and Susanne Palzer for the Access Space Online Residency Programme 2020. Investigated collaboration and the meaning of connection over distance, through screens and available technology in COVID times. COMMISSION FEE (£1000) <https://access-space.org/portfolio/coming-up-online-residency-event-with-camille-baker-susanne-palzer/>

Oct 16, 2020 *26<sup>th</sup> Annual International Symposium of Electronic Arts (ISEA) 2020: Why Sentience?* [ONLINE](#) & Montreal, Quebec, Canada <http://isea2020.isea-international.org/> and <https://art2020.isea-international.org/>.

1. I presented at the *New Media Art Archiving Summit* <http://www.isea-archives.org/> (schedule); I presented the *History of STARTS* which I've been involved with since 2012. The video presentation and ppt link: <https://www.dropbox.com/sh/lxeoh7cv5ppy1un/AACZYCY-ByT4bkBCDQrmEbapa?dl=0>.
2. I also made a virtual exhibition of pioneering artist/ designer, Valérie Lamontagne - the online exhibition exists here: <https://artspaces.kunstmatrix.com/en/exhibition/2460870/peau-d%E2%80%99%C3%A2ne-celebrating-the-work-of-val%C3%A9rie-lamontagne> and
3. I organised a panel discussion on the significance of Valerie's work and research - the video recording of the panel discussion is here <https://youtu.be/lA6DhsBLqIY?t=335> (start at 5:35)

Sept 9, 2020 *Ars Electronica Festival 2020* [ONLINE](#) & Linz, Austria conference program, STARTS Day Program in the Art Thinking as Catalyst panel, called "Art as my Centre" <https://ars.electronica.art/keplersgardens/en/start-art-thinking/> See the presentation <https://youtu.be/gktda35Hshs?t=3805> (start at 01:03:03)

Sept 9-13, 2020 *Ars Electronica Festival 2020 Online* Curator and Producer of the UK *Garden of Earthly Delights* includes many important Arts and Technology organisations from across the United Kingdom collaborating with us: [Serpentine Galleries](#) in conjunction with [King's College London](#), [Art in Flux](#) London, [NEoN Festival Dundee](#), [FutureEverything](#) Manchester, [University of Wolverhampton](#) acting as a unifying community celebration of amazing art-tech/art-science collaborations. See details online at <https://ars.electronica.art/keplersgardens/en/earthly-delights/>

March 17, 2020 *Immerse UK Presents: XR & Femtech*, The Knowledge Transfer Network, online Tuesday, 17 March 2020 from 17:30 to 20:00, on my new work *INTER/her* and on a panel, speaking more broadly on Women and Technology. Video available online here <https://tinyurl.com/vjaxdw> and presentation here <https://www.slideshare.net/secret/3QdsXllcWbUziR>

March 2, 2020 *STARTS Residencies Symposium*, IRCAM, Paris, Presentation on the History of STARTS, WEAR Sustain and STARTS Ecosystem, as well as the interview with Artists in Residence TV (above in Media section) <https://vertigo.starts.eu/symposium/> Talks and panel available to watch on YouTube at <https://youtu.be/VvWVqVRd030> and an interview with me <https://youtu.be/scSF6gyTOi4> and <https://youtu.be/EBDttcyJrAo> as part of the presentation - on the [History of STARTS](#)

November 28, 2019 *Presentation on WEAR Sustain* ([wearsustain.eu](http://wearsustain.eu)) and STARTS Ecosystem ([starts.eu](http://starts.eu)), for London College of Fashion, E4FT ([E4FT.eu](http://E4FT.eu)) EU-funded FashionTech Education workshop. See the presentation here <https://www.slideshare.net/secret/4njoejTKfu5n2B>

Sept 7, 2019 *Ars Electronica Festival 2019* Linz, Austria conference program, STARTS Day in the Legal frameworks for STARTS Collaborations panel, on WEAR Sustain team project collaborations and IP Issues <https://ars.electronica.art/outofthebox/en/start-day/> See the presentation [here](#)

March 12, 2019 *Wearable Tech Show 2019*, Business design Centre, London, where I did a presentation to the mainstream wearables industry on the WEAR Sustain project and its outcomes and chaired the Smart Textiles stage. The presentation <https://www.slideshare.net/secret/a1eefpWMnsH9zk>

March 4, 2019 *Sustainable Innovation 2019*, UCA Farnham UK, where I did a Pecha Kucha presentation to key Sustainable Business stakeholders and policymakers on the WEAR Sustain project and its outcomes and team successes <https://cfsd.org.uk/events/sustainable-innovation-2019/>

\*October 5, 2018–February 8, 2019 *Attempts, Failures, Trials and Errors* exhibition of our video documentation of Hacking the Body live performances of Flutter /Stutter and Feel Me, curated by Hillevi Munthe and Tincuta Heinzl called OSEBNO / PERSONAL: international interdisciplinary exhibition at KIBLA PORTAL, Maribor, Slovenia. See it here [http://personal.kiblaportal.org/en\\_US/2018/10/01/kate-sicchio-zda-camille-baker-kanada-zk/](http://personal.kiblaportal.org/en_US/2018/10/01/kate-sicchio-zda-camille-baker-kanada-zk/) and the other artists in the exhibition [http://personal.kiblaportal.org/en\\_US/](http://personal.kiblaportal.org/en_US/) Also featured on Slovenian TV recently, and in an article written by the curators Tincuta Heinzl and Ioana Popescu for Zeppelin Journal in Bucharest, online: <https://e-zeppelin.ro/zeppelin-151/>. More details here: [http://www.kibla.org/en/news/news/?no\\_cache=1&tx\\_ttnews\[tt\\_news\]=5417&tx\\_ttnews\[backPid\]=1&cHash=aa50326f33](http://www.kibla.org/en/news/news/?no_cache=1&tx_ttnews[tt_news]=5417&tx_ttnews[backPid]=1&cHash=aa50326f33) To see pictures from the opening go to <https://www.flickr.com/photos/heinzelmenschen/albums/7215770207721485>

Sept 8, 2018 *Ars Electronica Festival 2018* Linz, Austria conference program, “The Politics of Fashion: Fashion As Social Bot, Acffr Research Colloquium: Workshop and Roundtable. My talk was on the politics and issues of helping teams become more ethical and sustainable in their wearable and e-textiles projects in the [WEAR Sustain](#) project. See it online at <https://ars.electronica.art/error/en/fat-panel/> See the presentation here <https://www.slideshare.net/secret/Bnl1XeBih2RxSn>

Sept 8, 2018 *Ars Electronica Festival 2018* Linz, Austria conference program. Book Launch - A detailed presentation of my soon to be released monograph *New Directions in Mobile Media and Performance*, by Routledge. See the event listed online at <https://ars.electronica.art/error/en/new-directions/> see the presentation here <https://www.slideshare.net/secret/e4zllPkGDTTA8C>

Sept 7, 2018 *Ars Electronica Festival 2018* Linz, Austria conference program, STARTS Day on the WEAR Sustain / STARTS Prototyping EU DG-Connect funded project, video overview on the project, online on the [WEAR Sustain YouTube channel](#)

July 18-29, 2018 *Defragmentation – Curating Contemporary Music* research project workshop activities, as part of the Darmstadt Summer School 2018 in Darmstadt, Germany. 2-weeks of activities curated by me, as part of the Defragmentation Technology Advisory Group, whose focus was on Women in Technology leading Writing and Making new music artistic outcomes in 1) a Booksprint and 2) Making/ Hacking new music instruments. See more in the *Defragmentation* section of the website ([camillebaker.me](http://camillebaker.me)) under RESEARCH

April 30, 2018 “*Altered Bodies*” talk, South Street Arts Centre, Reading, Sponsored event by the Wellcome Trust Research UK, in collaboration with Reading University. Talk on *Hacking the Body* research project and wearable technology in general see the presentation here <https://www.slideshare.net/secret/BcrFN0nnvayTDi>

\*Feb 21- April 1, 2018 *Attempts, Failures, Trials and Errors* exhibition of our video documentation of Hacking the Body live performances of Flutter /Stutter and Feel Me, curated by Hillevi Munthe and Tincuta Heinzl in Bucharest at the “Salon de Proiecte”. See it online at <http://salonuldeproiecte.ro/exhibitions/attempts-failures-trials-and-errors/> and the Facebook event page: <https://www.facebook.com/events/1786684551415496/>. Images available at <https://www.flickr.com/photos/heinzelmenschen/sets/72157666073147048>

Dec 4-6, 2017 *The 6<sup>th</sup> International Symposium of the Mobile and Creation Research Group* (IRCAV / Paris 3-Labex ICCA): Colloque Corps Et Mobiles: mobile body. A detailed presentation of forthcoming monograph *New Directions in Mobile Media and Performance*, by Routledge. Programme online here <http://www.mobilecreation.fr> my presentation here <https://www.slideshare.net/secret/krlamyWubpM5fl>.

\*Nov 16-Dec 9, 2017 *Attempts, Failures, Trials and Errors* exhibition of our video documentation of Hacking the Body live performances of Flutter /Stutter and Feel Me, curated by Hillevi Munthe and Tincuta Heinzl, at Píksel art gallery, Bergen, Norway. Online at <http://17.piksel.no/?p=432> and <http://trials-and-errors.com/projects>. The exhibition “looks at the various stages of projects” developments and attempts and perspectives and less mediated wearable technologies and e-textiles projects.”

Oct 30-Nov 2, 2017 *Virtual Systems and Multimedia 2017 (VSMM)* Dublin, Ireland - facilitating a workshop on the WEAR Sustain EU funded project’s Sustainability Toolkit as well as presenting a short paper excerpt from Chapter 5 of my monograph *New Directions in Mobile Media and Performance*, by Routledge <https://www.slideshare.net/secret/A8wPet8qySncll>.

Sept 10-13, 2017 *Digital Research in Humanities and the Arts 2017 (DRHA): DataAche*, Plymouth, UK – a presentation on the WEAR Sustain EU funded project progress, challenges and values on ethical and sustainable wearable

technologies and e-textiles <http://blogs.plymouth.ac.uk/artsinstitute/2017/01/20/drha-2017/> the presentation here <https://www.slideshare.net/secret/8EEf71MqjEKc6f>.

- \*March 5th, 2017 *Refest2.0 ITP NYU*, New York City, a telematic performance via the Internet of Things protocol of X-Osc of our *Feel Me* dance and wearables piece, created for February 2016 performances below, between one dancer in New York City and one in London, UK - documented briefly on our blog <https://hackingthebody.wordpress.com/2017/05/01/performance-at-refest2-0-at-nyu-itp/>
- \*June 30-July 2, 2016 *International Conference on Live Interfaces*, Brighton, UK, performance of our *Flutter /Stutter* dance and wearables piece, created for February 2016 performances below. [www.liveinterfaces.org/](http://www.liveinterfaces.org/) proceedings are here <https://thormagnusson.github.io/liveinterfaces/proceedings2016.html> and video here <https://youtu.be/wDD1tQEJNjk>.
- \*May 16-22, 2016 *ISEA: International Symposium for Electronic Arts 2016* Hong Kong, presenting an artist talk on performance development and wearable costume design *Flutter /Stutter* and *Feel Me* performances (with video and demo) and a paper presentation on *Hacking the Body* research and performance development. See conference website here <http://isea2016.isea-international.org> and conference catalogue [http://wikisites.cityu.edu.hk/sites/scm/Shared%20Documents/OtherDoc/isea2016\\_catalogue/isea2016\\_catalogue.pdf](http://wikisites.cityu.edu.hk/sites/scm/Shared%20Documents/OtherDoc/isea2016_catalogue/isea2016_catalogue.pdf)
- \*February 16 & 18, 2016, *Hacking the Body* live performances of *Flutter Stutter* and *Feel Me*, in London at the Watermans Arts Centre February 16<sup>th</sup>, and Access Space Sheffield, February 18<sup>th</sup> – with dancers wearing custom wearable technology and e-textiles garments to trigger interaction between dancers and sound for the audience. See more on the performances here: [hackingthebody.wordpress.com](http://hackingthebody.wordpress.com), and <https://vimeo.com/168129310>
- \*July–November 2015 *Hacking the Body at 2015 Wear\_NEXT Exhibition*, Brisbane, Gallery artisan & touring Australia and Asia <https://www.weekendnotes.com/wear-next-exhibition-gallery-artisan/> and online catalogue here. A radio review of the show here: [http://mpegmedia.abc.net.au/rn/podcast/2015/09/bst\\_20150903\\_0843.mp3](http://mpegmedia.abc.net.au/rn/podcast/2015/09/bst_20150903_0843.mp3) and see also a video made during R&D residency at UCA and Siobhan Davies <https://hackingthebody.wordpress.com/> (<https://vimeo.com/133353621>) featured in the exhibition.
- June 29, 2015 *Critical Wearables Research Lab*, London College of Fashion, introduction to my work and a call to action for more expressive wearable technologies and e-textiles in art, design, performance.
- \*October 31, 2014 *TEDxBrighton 2014: Many Hands* theme. Talk title: *Meaningful communication through art* - I spoke about my creative journey to wearable technology and performance and a call to action for more ethical, sustainable, responsible and expressive explorations and wearable technology developments. Viewable online at: <https://youtu.be/Ahubr9tamR8>
- Sept 2-4, 2014 *DRHA2014: Digital Research in Humanities and the Arts Conference*, University of Greenwich, London, UK. Chair a panel on opensource and ‘hacker’ practices as part of the ‘Maker’ culture/movement, Hacktivism and artistic and corporate Hackathons and Meetups, etc. <http://drha.uk/2014/book-of-abstracts-drha2014-publication/>; the presentation here <https://www.slideshare.net/swampgirl/open-sourcepres-eva2013>. I also presented on the ICT & Art Connect outcomes available here <https://www.slideshare.net/secret/uulAwcMBJwebZQ>
- July 18, 2014 *MIDAS Symposium and Performance*, Brunel University. Presented a talk on my own practice, with emphasis on the collaboration with Kate Sicchio and the *Hacking the Body* Project. Symposium website with video presentations <http://midas.ioe.ac.uk/events/midas-symposium-and-performance/> and the video presentation direct link <https://vimeo.com/105127654>
- May 28-June 1<sup>st</sup>, 2014, *Science Museum Festival: Make.Hack.Do*, conducted an all-day workshops for 5 days, with artistic collaborator Kate Sicchio Soft circuit workshops on basics making soft circuit and wearable technology crafts, using LEDs, sewable battery holders and conductive and non-conductive materials, with approximately 800 participants (ages 9-14) over 5 days Event details here <https://mime.co.uk/blog/2014/06/24/make-hack-do-at-the-science-museum-london/> Video can be found at [Make.Hack.Do](http://Make.Hack.Do)
- May 2014 *Imperica’s Wearable Horizons* as part of the Sci-Fi London Festival. Southbank Centre, London UK. Invited Artist Talk: on current work with wearable technology, hacking and performance. Review here: <https://www.imperica.com/en/wearable-horizons> April 26-29, 2014, *CHI2014 Toronto Workshop: Curating the Digital: Spaces for Art and Interaction*, Toronto, Canada - presenting on ICT & Art Connect, EU project FET-Art concept, progress and results to date. Details here <http://lister.cms.livjm.ac.uk/homepage/staff/cmsdengl/arts2014.html>
- April 6-8<sup>th</sup>, 2014, *The Future of Art and Computing Symposium*, AISB Conference, Goldsmiths University, London - presenting on ICT & Art Connect, EU project FET-Art concept and progress to date.

February 22 & 23 2014, *ICT & Art Connect*, London East – As part of the EU project FET-Art Brunel deliverable: speakers, workshops, performances and matchmaking activities, organised by Baker and Rachel Lasebikan for Brunel University, bringing invited artists and technologists together to collaborate on new projects.

January 18 & 19 2014, *ICT & Art Connect*, London West – As part of the EU project FET-Art Brunel deliverable: speakers, workshops, performances and matchmaking activities, organised by Baker and Rachel Lasebikan for Brunel University, bringing invited artists and technologists together to collaborate on new projects.

December 5th, 2013, The 85th *Dorkbot London*, presenting on *ICT & Art Connect*, EU project FET-Art concept and progress to date.

November 6<sup>TH</sup> - 8<sup>TH</sup>, 2013, *ICT2013 - ICT & Art Connect Exhibition stand / Networking session*, Vilnius, Lithuania, organised by Baker and Rachel Lasebikan on behalf of Brunel University for the EU project FET-Art.

July 29<sup>th</sup> -31<sup>st</sup>, 2013 *The Electronic Visualisation and the Arts (EVA) 2013*, London, UK. Presented a paper ‘Open-source, custom interfaces and devices with live coding in participatory performance’ and ‘Hacking the Body’ paper with Kate Sicchio.

July 17<sup>th</sup>, 2013 *Maker’s Guild on Wearables*, Centre for Creativity and Collaboration, London. Presented the ‘Hacking the Body’ project in collaboration with Kate Sicchio.

July 6, 2013, *Elephant and Castle Mini-Maker Faire*, London, UK, co-produced by between London College of Communication, University of the Arts, London and the Victoria and Albert Museum Digital Programs. Presenting and showing work from the collaborative performance media research project “Hacking the Body”, the collaborative project with Lincoln University collaborator dancer/choreographer Kate Sicchio.

June 17-21, 2013, *ACM Creativity and Cognition*, June 17-21, 2013, Sydney, Australia – conducted an all-day workshop with research collaborator Kate Sicchio, teaching the basics using soft circuits and wearable technology, as well as the basics of programming in open-source software Arduino for electronics development;

June 14-16, 2013, *TekStar Art and Technology Festival*, Byron Bay, Australia – conducted an all-day workshop with research collaborator Kate Sicchio, teaching the basics using soft circuits and wearable technology for performance creation;

June 8th-16th, 2013, (ISEA) *International Symposium of Electronic Art 2013*, Sydney Australia – conducted an all-day workshop with research collaborator Kate Sicchio, teaching the basics using soft circuits and wearable technology for a variety of applications;

May 10, 2013, *Mediamorphosis Symposium*, at the University of Brighton, presented by The REFRAME Digital Platform for Research in Media, Film and Music research group (<http://reframe.sussex.ac.uk/>) and the Creative Critical Practice Research Group (CCPRG <http://ccprgsussex.wordpress.com/>), at the University of Sussex – presented a paper on “Hacking the Body”, the collaborative project with Lincoln University collaborator dancer/choreographer Kate Sicchio;

April 10, 2013, *Becoming Nomad: Hybrid Spaces, Liquid Architectures and Online Domains*, University of York St John, York, UK – presented a paper on “Hacking the Body”, the collaborative project with Lincoln University collaborator dancer/choreographer Kate Sicchio, on behalf of both of us;

March 3rd, 2013, *Exhibiting Performance Conference*, University of Westminster – presented a paper on the collaborative project with Lincoln University collaborator dancer/choreographer Kate Sicchio, “Hacking the Body” (working with electronics, biofeedback sensors, mobile phones and Kinect) on behalf of both of us;

July 2011-January 2012, *The Life project* with Evan Raskob, Fiona French and Nick Rothwell and many other artists and coders, working with the concept of making artificial life as participatory art on Imperica: article on the workshop and <https://www.imperica.com/en/news/little-creatures>.

Nov 27, 2012 *Digital Workshop* at the Victoria and Albert Museum, London UK. Demonstration of project “Hacking the Body”.

September 7th-8th, 2012, *LIVE INTERFACES in Performance, Art, Music* ICSRiM School of Music, University of Leeds – presented a poster with Lincoln University collaborator dancer/choreographer Kate Sicchio, on the collaborative project “Hacking the Body” - presentation available on request.

May 19, 2012 *Handmade Everything Maker Faire* as part of the FutureEverything Festival, Victoria Baths, Manchester, UK. Demonstration of project “Hacking the Body” - images available.

April 26/27, 2012, *Short Stories in Art and ICT Collaboration*, Art & ICT 2-day workshop at EU headquarters Brussels, Belgium. Presenter and workshop facilitator bringing together ICT specialists and artists as both on EU Future

Emerging Technologies grants and not as a workgroup to consider new directions in ART & ICT collaborative projects.

April 27, 2012 “Wearable Performance Projects” for Future Fashion Panel part of the Better Fashion Week on Sustainability in Fashion, Dublin, Ireland. Organised by Tara Baath Mooney SMARTfashion group SMARTlab Institute of Digital Media, University College Dublin - presentation available on request. November 2011, RESEO European Conference of Opera Educators, Utrecht, The Netherlands. Workshop leader on mobile media art and performance for production and audience attraction.

September 2011 ISEA International Symposium of Electronic Arts 2011 Istanbul, Istanbul, Turkey, Speaker and Workshop leader – Mobile video communication and wearable technology.

\*April 29, 2011 Low Lives 3 online performance event Salt Lake City, Utah, USA. Online event info here <http://lowlives.net/home/artists-low-lives-3/> and video here <https://youtu.be/9Vw9Y4b4PcI> and catalogue [http://issuu.com/lowlives/docs/ll3\\_web/25?e=0](http://issuu.com/lowlives/docs/ll3_web/25?e=0)

April 22-26, 2011 Digital Stages Performance Festival 2011, London, workshop on MINDtouch with mobile video collections activities.

Sept 5-8<sup>th</sup>, 2010 Digital Resources for the Humanities and the Arts 2010 Conference, Brunel University, London, Performance of and presentation paper on completion of my PhD research, *MINDtouch: embodied ephemeral transference*

June 15-20, 2010 TEXTURES, SLSAe 6<sup>th</sup> Annual Conference, Riga, Latvia, Presentation paper on Art as Research, and on a panel on Material Interfaces (wearable technologies).

\* Significant event, performance, presentation, or workshop

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#### Conference Proceedings (2011-present)

Baker, C. C. and Sicchio, K. Stewart, R and Mooney, T.B. (June 30-July 2, 2016), “Hacking the Body 2.0 Performance: Flutter/Stutter”, International Conference on Live Interfaces, Brighton, UK, conference proceedings, *IN The International Journal of Performance Arts and Digital Media*, (December 2016), Bristol, UK: Intellect Press. Proceedings available online at <http://www.liveinterfaces.org/proceedings2016.html>

Baker, C. C. and Sicchio, K. (July 8, 2015), Stitch, Bitch, Make/Perform: Wearables in Performance, *IN ‘The Electronic Visualisation and the Arts’*, 2015, EVA London, UK. Available online at: <http://ewic.bcs.org/content/ConWebDoc/54913>

Baker, C. C. (Sept 2, 2014) “ICT&ART Connect: Connecting Art and Technology Communities – Project Outcomes”, *IN DRHA2014: Digital Research in Humanities and the Arts Conference*, University of Greenwich, London, UK. Abstract available online at: [http://www.drha2014.co.uk/wp-content/uploads/2014/08/Creative\\_Immersion.pdf](http://www.drha2014.co.uk/wp-content/uploads/2014/08/Creative_Immersion.pdf)

Baker, C. C. (July 9, 2014) ICT&ART Connect: Connecting ICT & Art Communities – project outcomes, *IN ‘The Electronic Visualisation and the Arts’*, 2014, EVA London, UK. Available online at: <http://ewic.bcs.org/content/ConWebDoc/52996>

Baker, C. C. (April 2014) ICT&ART Connect: Connecting ICT & Art Communities – early outcomes, *IN ‘The Future of Art and Computing: A Post-Turing Centennial Perspective Symposium’*, AISB Conference Proceedings, edited by the respective symposium chairs and collated by Rodger Kibble, AISB-50 Publications Chair, London, UK. Available online at: <http://doc.gold.ac.uk/aisb50/AISB50-S12/AISB50-S12-Baker-paper.pdf>

Baker, C.C. and Sicchio, K. (July 2015) Stitch, Bitch, Make/Perform: Wearables and Performance, *IN ‘The Electronic Visualisation and the Arts’*, EVA 2015, London, UK. Available online at: <https://ewic.bcs.org/content/ConWebDoc/54913>

Baker, C. C. and Sicchio, K. (December 2013), “Hacking the Body”, *IN Cleland, K., Fisher, L. & Harley, R. (Eds.) Proceedings of the 19th International Symposium of Electronic Art, ISEA2013, Sydney, Australia*, ISBN: 978-0-646-91313-1. Available online at: <http://hdl.handle.net/2123/9679>

Baker, C. C. (July 29, 2013), Open-source, custom interfaces and devices with live coding in participatory performance, *IN ‘The Electronic Visualisation and the Arts’*, 2013, EVA London, UK. Available online at: <http://ewic.bcs.org/content/ConWebDoc/51045>

Baker, C. C. and Sicchio, K.M. (July 29, 2013), Hacking the Body project, IN 'The Electronic Visualisation and the Arts', 2013, EVA London, UK. Available online at: <http://ewic.bcs.org/content/ConWebDoc/51046>

Baker, C. C., Rothwell, N., Roskab, E, and French, F. July 10<sup>th</sup>-12<sup>th</sup>, 2012), 'The Life Project', IN The Electronic Visualisation and the Arts (EVA) London, UK, 2012, a collaborative paper of three academics from various UK universities. Available online at: <http://www.eva-london.org/eva-london> .

Baker, C. (Sept 14-22, 2011), 'Tactile Video Love Letters: finding new modalities for non-verbal communication' paper and 'MINDtouch: Mobile Video Creativity', workshop, Conference Proceedings, International Symposium of Electronic Arts (ISEA), Sabanci Universitesi, Istanbul, Turkey. <http://isea2011.sabanciuniv.edu/>

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**Teaching and Course Development by Institution**

Professor of Interactive and Immersive Arts, and Year Leader for the MA Games Design, Farnham School of Film, Media and Performing Arts, University for the Creative Arts, Farnham. PhD Supervision, Research Grant wiring and development, Director of the *X10DD Senses Laboratory* - cross campus, cross-disciplinary research group, Professor & Readers and Research Committees work, staff research mentoring, community building across campuses (September 1st, 2020–present).

Reader, School of Communication Design, University for the Creative Arts, Epsom. Teaching on the MA Games Design, Farnham and Graphic Design, Epsom. Research development mentoring, community building across campuses, and support for colleagues across the school, especially around grant writing and developing art & design practice toward REF outputs for upcoming 2021 research exercise (Aug 1, 2015 – 2020).

Senior Tutor, Royal College of Art for the Design Interactions Programme in the Design School, Responsible for the implementation, development and day-to-day management of delivering the curriculum and supporting the (acting) Head of Programme and (acting) Senior Tutor around of the course curriculum, the pastoral care of students, managing visiting staff, coordinating related external projects and promoting the Programme through exhibition and liaison with other institutions and industry. (0.2 fixed contract, Aug 1<sup>st</sup>, 2015 – July 31, 2016)

Course Leader, Digital Communication Design BA, School of Communication Design, University for the Creative Arts, Epsom. Daily course administration, revalidation, study trips, team management, and lecturing Year 2 and 3. Research development in Digital Media and my personal practice in Soft-circuits, E-textiles and Mobile Media in Performance (Aug 1, 2014 – July 31, 2015).

Course Developer/ Tutor (consultancy): Writing and development of an online Graphic Design course and module materials, syllabi and descriptions for validation; liaised with other course team members; attending validation reviews and events. Resource Development International (RDI) now Arden University, Coventry - online education (validation via Anglia Ruskin University – Coventry, UK. (April 2012 – August 2014).

Course Director (2012-2014) and Lecturer (2007-2012), Digital Media group of Electronic and Computer Engineering Dept, School of Engineering and Design, Brunel University, London, UK, Broadcast Media and Multimedia Design (from October 22, 2007 to July 31<sup>st</sup>, 2014):

- Year 1: Digital Media Theory – (10 credits) – Module leader and Creative Digital Design – (10 credits) – Module co-leader
- Year 2: Motion Graphics (40 credits) – Module leader; Timebased Media (40 credits) – Module leader; Applied Video Aesthetics (40 credits) – Module leader and; Supervising 2 placement students
- Year 3: Image in Motion (40 credits) – Module leader; **Advanced Motion Graphics** (20 credits) – Module leader **and**; Final Year Project – (60 credits) Module lecturer & Project Coordinator **and**; Supervising Level 3 Final Year Projects students

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**Arts Management, Curation and Organisational Experience (Canada/UK)**

Executive Co-Director/Curator, *The Escape Artists Society* performance media event, responsible for curation, exhibition and event production, executive director duties, April 2005 – Dec 2008) including:

- developing the vision, mission and mandate, society development, writing grants;
- recruiting staff and volunteers;
- programming, developing artist calls and selection process;
- working with board members, calling and chairing meetings;
- working with technicians, guiding web design, art direction, marketing and sponsorship;

- research on new media art, digital installation and performance,
- arts funding and administration for the organisation.

Event Producer/ Coordinator, City of Surrey, Surrey Art Centre, *TechLAB, REMIXX talkback: Youth and Digital Media Performance Event*, (Sept 9- Nov 17, 2005) event production involving:

- recruiting performers, developing artist calls and selection;
- working with technicians, gallery staff and curator;
- assisting Technical Production planning and event set up;
- assisting Art Direction and Marketing.

Researcher on the wearable art installation performance project *whispers/ between bodies/heart[h]* (Spring 2003 – Fall 2005) at [whisper.iat.sfu.ca](http://whisper.iat.sfu.ca) and *whisper: between bodies* project (January - April 2004) with Prof. Thecla Schiphorst and Dr. Susan Kozel, responsible for:

- video editing, exhibition setup, website development;
- research workshop organisation and data collection;
- assisting with presentations for conferences and festivals,
- prototype garment construction assistance, and wearable design assistance;
- biosensor testing and development, data analysis.

Curator/Event Producer, *New Forms Festival* [www.newformsfestival.com](http://www.newformsfestival.com) (Fall 2002 to Fall 2004), responsible for curation, exhibition and large-scale event production, involving:

- developing the vision, mission and mandate, society development;
- writing grants, recruiting curators, programming;
- developing artist calls and selection process, working with curators;
- guiding and working with production manager;
- guiding and working with the Conference Convener;
- assisting Technical Production planning, Art Direction and Marketing, Sponsorship.

Conference Organiser *TransNet: Transdisciplinary Networks for Performance and Technology*, [www.sfu.ca/transnet](http://www.sfu.ca/transnet) responsible for assisting the Conference Director with planning and daily organisation, volunteer management and Web Mistress (June 16th-18th, 2005).

Research Assistant for coLab prototype research project that focused on the cultural, academic, corporate and technical aspects of online communities, and collaborative, as well as open source web tools for various like-minded work groups (Summer 2002).

Writer and editor of content web architecture and navigation and overall site design of numerous commercial, art and educational websites (2000-2004).

Editor-in-Chief/Creator of *Tales of Slacker Bonding* online magazine (archived now), involving hiring, training, managing, volunteer staff (2000-2002).

Edgewise Electrolit Centre, Vancouver, Canada. Director on the board: a non-profit poetry and multimedia arts organisation: [www.edgewisecafe.org](http://www.edgewisecafe.org) 6/2000 – 5/2001

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### Technology skills

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|---|-------------------------------------|------------------------------|
| • Soft Circuits and conductive materials development  | • iMovie /Premiere Pro              | • WordPress website building |
| • Electronic hardware & software / physical computing | • Reaper and Audacity Sound Editing | • HTML /CSS scripting        |
| • Processing & Arduino coding (basic)                 | • Adobe CS Digital Design Suite     | • Social media tools         |
| • VR/XR design tools:Unity/Unreal Engine (basic)      |                                     |                              |

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### **Video, Web, Graphics, Digital Media**

- Web design, interactive media design; motion graphics design for art and video production;
- Experienced video producer: video pre-production, scriptwriting, planning, budgeting, storyboarding, direction, crew coordination; experienced using a HD video and DSL cameras, as well as mobile video;
- Production, direction, interviewing, graphics and editing for TV/ website community, as well as several shorts and animation pieces;
- Picture and sound shooting for video post; digital effects for video post-production; three-point lighting for film and video production work;
- Sound recording and mixing using: Audacity, Reaper, and other platforms, as well as sound shooting for post-production.

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### **Video Projects 1993-2005**

- Abstractions – 2005 – experimental video
- Reflections – 2005 – experimental video
- NFF 2004 Video Documentary + DVD – producer, production coordinator,
- Dream Pod Intro –2004 – mini-documentary on my research
- exhale - garments: whispers project 2005 – research documentation
- NFF 2003 DVD - producer, graphics production
- heart[h] dancers: whispers project 2004 – research documentation
- between bodies: whispers project 2004 – research documentation
- whisper phase1: whispers project 2003 – research presentation
- Mourning #2 2003 – videopoem version 2 dedicated to my mother
- Media Development 2001 – excerpt from staff documentary on The Technical University of BC (closed since) and online course development
- Learners 2001 – excerpt from staff documentary on TechBC online course development
- Mourning #1 2001 – videopoem version 1 - dedicated to my mother
- X-Spot 2000-2001 – web-based video talk show on Gen-X Relationship issues
- Adventures in Bonding 2001 – animated mini-movie series
- Millennial Love Project 1999 - mini-documentary; “pilot” for longer project never completed for Saskatchewan TV
- The Story of Illuminaries 1998 - mini-documentary on the annual Lantern Festival
- Barbie’s Bulimia 1997 – faux PSA for fictitious non-profit health org
- Music Waste 1997 – docu-mercial on the history of the alternative Vancouver music festival
- Woman-centred Erotica versus Pornography 1994 – exploring the difference between the two types of visual representation of women – student project
- Flowers for Her 1993 – visual homage to my mother using various filters to express emotions - student project