Professor Camille Baker

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Artistic Research Focuses

- Immersive Experiences, VR/XR Performance Design
- Smart Fashion, Soft-circuits, E-textiles & Sensory Experiences
- Mobile Media/Video, Locative and Participatory Performance

Exhibitions

- Mammary Mountain Immersive VR /Haptic Installation Artwork, details at <u>https://mammary-vr.art/</u>
- INTER/her Immersive Experience and Installation, details at <u>https://inter-her.art</u> and <u>https://camillebaker.me/inter-her</u>:
- Sept 8-10th, 2022 The Extended Senses Symposium and Exhibition, Stephen Lawrence Gallery, University of Greenwich, London. <u>https://www.extendedsenses22.co.uk/team-4-2</u>
- March 17, 2020 Immerse UK Presents: XR & Femtech, The Knowledge Transfer Network, online Tuesday, 17 March 2020 on INTER/her. Video <u>https://tinyurl.com/vjaxdwl</u> and presentation here <u>https://www.slideshare.net/secret/3QdsXIIcWbUZiR</u>
- July 7-9, 2021 EVA London 2021 Conference on *Electronic* Visualisation and the Arts 2021 <u>Keynote Address</u> on the History and and Importance of S+T+ARTS; and *INTER/her:* An immersive journey inside the female body – <u>VR experience</u> <u>demo</u>
- Oct-1st-Nov 5, 2020 Access Space Studios Online Residency Programme 2020 commission, Intangible Threshold. A collaboration between myself and Susanne Palzer performance of outcomes here <u>https://accessspace.org/portfolio/coming-up-online-residency-event-withcamille-baker-susanne-palzer/</u>
- October 2019 Online minidocumentary for ART + TECHNOLOGY series on BloombergTV, and Singapore Airlines for Hyundai <u>https://youtu.be/S630vmTDq8U</u>
- Sept 7, 2019 Ars Electronica Festival 2019 Linz, Austria conference program, STARTS Day in the Legal frameworks for STARTS Collaborations panel, on collaborations and IP Issues <u>https://ars.electronica.art/outofthebox/en/starts-day/</u>
- October 5, 2018–February 8, 2019 Attempts, Failures, Trials and Errors exhibition of our video documentation of Hacking the Body live performances of Flutter /Stutter and Feel Me, curated by Hillevi Munthe and Tincuta Heinzel called OSEBNO / PERSONAL: international interdisciplinary exhibition at Slovenia. See KIBLA PORTAL, Maribor, it here http://personal.kiblaportal.org/en US/2018/10/01/katesicchio-zda-camille-baker-kanada-zk/ and the other artists in the exhibition http://personal.kiblaportal.org/en_US/ Featured on Slovenian TV and article by the curators Tincuta Heinzel and Ioana Popescu for Zeppelin Journal in Bucharest, online: https://e-zeppelin.ro/zeppelin-151/.

- Networked and Live Cinema Performance
- Experimental Video, Non-linear and Interactive Narrative
- Interactive Art and Immersive Video Installation

Moredetailshere:http://www.kibla.org/en/news/news/?nocache=1&txttnews[ttnews]=5417&txttnews[backPid]=1&cHash=aa50326f33Pictures from the opening

- Feb 21- April 1, 2018 Attempts, Failures, Trials and Errors documentation of Hacking the Body live performances of Flutter /Stutter and Feel Me, curated by Hillevi Munthe and Tincuta Heinzel in Bucharest at the "Salon de Proiecte". See it online http://salonuldeproiecte.ro/exhibitions/attemptsfailures-trials-and-errors/ and the Facebook event page: https://www.facebook.com/events/1786684551415496/. available Images at https://www.flickr.com/photos/heinzelmenschen/sets/72 157666073147048 <u>an</u>d https://www.flickr.com/photos/heinzelmenschen/albums /72157702077721485
- Nov 16-Dec 9, 2017 Attempts, Failures, Trials and Errors exhibition of our video documentation of Hacking the Body live performances of Flutter /Stutter and Feel Me, curated by Hillevi Munthe and Tincuta Heinzel, at Piksel art gallery, Bergen, Norway. Online at <u>http://17.piksel.no/?p=432</u> and http://trials-and-errors.com/projects. The exhibition "looks at the various stages of projects" developments and attempts and perspectives and less mediatised wearable technologies and e-textiles projects."
- March 5th, 2017 *Refest2.0 ITP NYU*, New York City, a <u>telematic</u> performance via the Internet of Things protocol of X-OSc of our *Feel Me* dance and wearables piece, created for February 2016 performances below, between one dancer in New York City and one in London, UK documented on our blog <u>https://hackingthebody.wordpress.com/2017/05/01/performance-at-refest2-0-at-nyu-itp/</u>
- June 30-July 2, 2016 International Conference on Live Interfaces, Brighton, UK, performance of our Flutter /Stutter dance and wearables piece, created for February 2016 performances below. www.liveinterfaces.org/
- May 16-22, 2016 ISEA: International Symposium for Electronic Arts 2016 Hong Kong, artist talk on performance development and wearable costume design for Flutter /Stutter and Feel Me
- February 16 & 18, 2015 Hacking the Body live performances of Flutter / Stutter and Feel Me, Watermans Arts Centre, London, February 16th, and Access Space Sheffield, February 18th, 2015. Performances here: hackingthebody.wordpress.com and https://vimeo.com/168129310 at UCA and Siobhan

Davies <u>https://hackingthebody.wordpress.com/</u> and (https://vimeo.com/133353621) featured in the exhibition.

Presentations, Performances & Workshops

- October 25, 2024 ACM SPARKS lightening talk follow on from the Expanded Animation Conference - on onboarding and offboarding of my VR experiences – <u>online here</u>
- September 19, 2024 **Chair and talk for Book Launch** for author Denise Doyle for her book *Digital Embodiment and the Arts: Exploring Hybrid Spaces through Emerging Technologies.* <u>Recorded here</u>
- September 12, 2024 *British Science Festival 2024* VR demos and talk on my research haptics and VR and *Mammary Mountain*, University of East London Docklands, London.
- September 5th, 2024 <u>Expanded Animation</u> Ars Electronica 2024, On the discoveries from Mammary Mountain and INTER/her XR installation projects in the onboarding and offboarding of VR experiences. Ars Electronica Festival 2024, HOPE, Linz, Austria. Presentation <u>available here</u>
- September 5th, 2024 Future Lab's Nexus <u>Panel on VR and</u> <u>Print</u> at Ars Electronica 2024 Festival on the potential of VR in the print world, Linz, Austria
- September 10, 2023 <u>Expanded Animation 2023, Synaesthetic</u> <u>Syntax IV: The Ghost and the Machine</u> –discoveries from the design and exhibition of *INTER/her* and the role of haptics in richer, deeper, visceral audience experiences; Ars Electronica Festival, Linz, Austria.
- February 5th, 2023 Tech & Care Panel Discussion, hosted be Valeria Salinas Toro - On technology for health and care and INTER/her project. Peckham Digital: Festival of Creative Computing, Peckham, London.
- November 28, 2022 University of the Arts London, Creative Computing Institute, for the computational ethics unit, invited by Dr Anna Troisi, on the making the of VR artwork INTER/her and my practice.
- November 21, 2022 Open Online Theatre (OOT) Festival 2022, panel on Wild Imaginings: The Future of Performingand Tech, online panel chaired by Danielle Minns and Joumana Mourad of IJAD Dance and OOT
- November 10, 2022 Virginia Commonwealth University, School of the Arts, for the Wearable Technology MA class invited by Dr Sicchio to talk on my practice and the making the VR artwork INTER/her.
- March 25, 2022 Leonardo Laser Talk for ArtSci Salon Series: Technologies of Care: Building communities and technologies of care. On my own experience with ovarian cancer and making the VR artwork INTER/her. Details and <u>talk available</u> <u>here</u> alongside exhibition of VR project here
- September 5th, 2022 DRHA 2022 Digital Research in Humanities and the Arts, Kingston University, London. Talk the on the Intangible Threshold collaborative performance residency in 2020 for Access Space and outcomes and insights from it in light of the COVID-19 pandemic – proceedings no longer available.

- June 13, 2022 ISEA 2022 International Symposium of Electronic Arts, Barcelona, Spain, <u>Artist talk on INTER/her</u>
- February 10, 2022 Wolverhampton Screen School University of Wolverhampton FABSS; Talk (online): Extended Senses: Designing Emotional Immersive Experiences with VR Haptics, video archive on YouTube available here
- September 10th, 2021 Ars Electronica 2021 (online) UCA Artistic Presentation <u>INTER/her Immersive Experience</u>
- July 7-9, 2021 EVA London Conference on Electronic Visualisation and the Arts 2021 Keynote Address on the History and Importance of S+T+ARTS; and INTER/her: An immersive journey inside the female body – VR experience demo.

Arts Funding/Awards

- 2023 July 28, EU Horizon Europe HORIZON-CL4-2023-HUMAN-01-33 Coordination and Support Actions: <u>VOICE: Valorising Artist-</u> <u>Led Innovation Through Citizen Engagement</u> I'm the PI for Royal College of Art (UK) FUNDED (150,086.03 for the RCA) January 2024–June 2027
- <u>2023 February 06</u> Arts Council England National Lottery Fund Artist Project Funding for <u>Mammary Mountain</u> project – for the production and exhibition of the physical haptic corset interface and VR immersive installation for public engagement, co-creation and community building for survivors of Breast Cancer. FUNDED (£40,000) February 2023 -January 2024.
- 2021 September 22 shortlisted for the Lumen Prize 2021 of 65 from 1200 applicants for the <u>INTER/her project: Journey Inside</u> <u>the female body</u>, featuring personal health stories, with an accompanying haptic corset.
- <u>2020-2021</u>– Arts Council England National Lottery Arts Project Grant for *INTER/her* Immersive Experience project above. **FUNDED** (£15,000) <u>September 2020</u>
- <u>2019-2020</u> University for the Creative Arts Internal Funding for *INTER/her* Immersive Experience project above. FUNDED (£4,500) <u>December 2019 to September 30, 2020.</u>
- <u>October 2015</u> Arts Council England Creation and Performance staging of *Hacking the Body 2.0* at Access Space, Sheffield and White Building/SPACE Studios, London in February 2016. FUNDED (£13,977) <u>November 2015 to March 2016</u>
- 2007 BBC R&D Surrey, UK PhD Sponsorship for PhD studies at the SMARTIab Digital Media Institute, University of East London 2006-2011 (£20,000 yearly- 3 years).

Education

- 1/ October 2007-July 2009, Certificate in Postgraduate Teaching (Awarded PG. CERT July 2009), Brunel University, London, UK.
- 2/ October 2006-Dec 2011 (awarded Aug 2011): <u>PhD Digital Media</u>, on Mobile Media & Participatory Performance, SMARTlab Digital Media Institute, University East London, London, UK
- 3/ September 2001 April 2004: <u>Master in Applied Science –</u> <u>Interactive Arts.</u> Computing Arts and Design Sciences Graduate Program, School of Interactive Arts and Technology, Simon Fraser University, Surrey, BC, Canada
- 4/ September 1985 to December 1990. B.A. Major: <u>Sociology/</u> <u>Anthropology</u>. Concentration: <u>Fine and Performing Arts/ Modern</u> <u>Dance</u>. Simon Fraser University, Burnaby, BC Graduated: July 1991