Prof. Camille Baker

Professor of Interactive and Immersive Art
Senior Tutor, Digital Direction, School of Communication
The Royal College of Art, London, UK

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Portfolio: camillebaker.me // inter-her.art // mammary-vr.art

Research profiles: Google Scholar // ResearchGate // Academia.edu // Kudos

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Repositories: RCA Research Repository // UCA Research Archive (2014–2022)

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Profile

Professor Camille Baker is an internationally recognised artist-researcher working at the intersection of immersive technologies, performance, haptics, wearable technology and women's health. Her practice combines artistic research, interactive installation and participatory performance to explore embodiment, care and sensory experience, developing expressive non-verbal modes of communication and extended presence in real and extended reality.

She leads a sustained programme of practice-led research into tacit knowledge of the body, female body autonomy and agency, and women's health experiences, using emerging technologies, embodied storytelling and haptic and sensor interfaces. As Principal Investigator on multiple Horizon Europe and Arts Council England funded projects, she combines grant leadership with PhD supervision, international exhibition and a long-standing record of academic and cultural sector esteem, including expert evaluation for the European Commission and UKRI, editorial board membership, and external examining for professorial and readership promotions across the UK and internationally.

Research Themes

- Immersive XR (VR/AR/Mixed Reality) experiences and performance
- Haptics, sensing and e-textile garments for performance and XR
- Interactive, non-linear narrative and sensory experience design
- Virtual, networked and participatory media art and performance
- Feminist digital health and body autonomy

Career Highlights

- Professor of Interactive and Immersive Art, Royal College of Art
- Principal Investigator on multiple Horizon Europe projects (VOICE, STARTS, WEAR, ICT&ART Connect, CreAM)
- Arts Council England National Lottery funded artist (INTER/her, Mammary Mountain)
- Author of two Routledge books and editor of a third
- International exhibitions across Europe, North America and Australasia, including Venice Biennale Film Festival (Venice Immersive) and Ars Electronica
- PhD supervisor and external examiner (UK, Ireland, Canada, Sweden)
- Expert evaluator for the European Commission and UKRI; eight consecutive years on Computer Weekly's Most Influential Women in UK Tech longlist (2018–2025)

Current Appointment

- **Professor of Interactive and Immersive Art & Senior Tutor, Digital Direction**, School of Communication, Royal College of Art, London. Supports MA/MRes and PhD students and programme development, with significant responsibility for research and research grant writing and development, and cross-college collaboration (October 2022–present).

Research Leadership

Camille Baker has led or co-led research programmes funded by the European Commission (Horizon Europe, Horizon 2020, FP7), Arts Council England, and UK institutional research funds, working across international consortia of universities, SMEs and cultural organisations. She has been Principal Investigator for the Royal College of Art and University for the Creative Arts on five EU-funded consortium projects since 2013, in addition to Arts Council England-funded artistic research projects as lead artist.

She also holds a sustained record of research leadership roles: Director of *the X10DD Senses Laboratory* (UCA, cross-campus/cross-disciplinary research group), Co-Chair of the *Extended Senses Symposium and Exhibition (2022),* and Curator/Producer of the UK's contribution to Ars Electronica's Global Gardens programme during COVID (2020, 2021). She supervises and examines PhD research internationally and is a standing expert evaluator for the European Commission and UK Research and Innovation (UKRI).

Major Research Funding, Fellowships and Awards

Year	Project	Role	Funding	Description
2023–2027	VOICE: Valorising Artist-Led Innovation Through Citizen Engagement	PI (RCA)	€150,086 (RCA) / €1,334,569 total	Horizon Europe Coordination and Support Action using artist-led interventions for co-designed green and digital solutions. Human 33 call. Grant ID 101135803.
2023–2024	*Mammary Mountain*	PI, with Tara Baoth Mooney and Maf'j Alvarez	£40,000 + £13,700 travel fund to go to Venice Immersive	Arts Council England National Lottery funding for a haptic-corset and VR installation for breast cancer survivors; sister project to *INTER/her*.
2020–2021	*INTER/her: Journey Inside the Female Body*	PI	£15,000	Arts Council England National Lottery funding for the haptic-corset/VR installation on women's reproductive health, following on from 2021 Lumen Prize shortlisting.
2020	Intangible Threshold	Co-artist, with Susanne Palzer	£1,000 commission	Access Space Online Residency exploring connection over distance during COVID-19.
2020	Sensory Spaces (StoryFutures AHRC Creative Clusters)	Academic Fellow	£2,400	Storytelling fellowship with Dr Birgitta Hosea and Valkyrie Industries (Dr Ivan Isakov) developing VR sculpting software for haptic gloves.
2019–2020	*INTER/her* (prototype phase)	PI	£4,485	University for the Creative Arts internal funding for research, development and prototyping.
2018–2021	STARTS Ecosystem	PI (UCA)	€160,875 (UCA) / €999,919 total	Horizon 2020 project building an ecosystem for hybrid science-technology-arts talent. Grant ID 824950.
2017–2019	Defragmentation – Curating Contemporary Music	External Technology Advisor	€10,000 advisory fee	German-funded (Kulturstiftung des Bundes) project on gender, decolonisation, technology and curation in new music.
2017–2019	WEAR: Wearable Technologists Engage with Artists for Responsible Innovation	PI (UCA)	€110,000 (UCA) / €2,998,925 total	Horizon 2020 innovation action. Grant ID 732098.
2015–2016	*Hacking the Body 2.0*	Co-artist, with Kate Sicchio	£13,977	Arts Council England funded staging at Access Space, Sheffield and White Building/SPACE Studios, London.

Year	Project	Role	Funding	Description
2015	Hacking the Body	Co-artist, with Kate Sicchio	£6,750	University for the Creative Arts internal funding for wearable-technology performance research.
2013–2014	FET-ART / ICT&ART Connect	PI (Brunel)	€550,000 total	EU FP7 Support Action connecting ICT and Art research communities. Grant ID 611074.
2013–2015	CreAM: Creativity Research Adaptive Roadmap	Consortium member (Brunel/Surrey)	€7,000,000 total	EU FP7 Strategic Objective ICT-2013.8.1 roadmap project. Grant ID 612451.
2013	Canada Council Travel Grant	Recipient	CAD $2,500	Travel to Australia for wearable-electronics workshops at ISEA 2013, TekStar and ACM Creativity & Cognition.
2007–2010	BBC R&D Surrey PhD Sponsorship	Doctoral Recipient	£20,000/yr × 3 years	PhD sponsorship for doctoral study at SMARTlab Digital Media Institute, University of East London.

Additional recognition: **Best of the Festival**, FilmGate Interactive Festival 2024 Miami, **shortlisted for the Lumen Prize 2021** (from 1,200 applicants) for *INTER/her*; 8 consecutive years (2018–2025) on **Computer Weekly's Most Influential Women in UK Tech** longlist.

Selected Artistic Practice and Exhibitions

Full exhibition history, images and documentation are maintained at camillebaker.me/category/projects/curatorial-community/.

Mammary Mountain

Immersive VR/haptic installation artwork, 2023–present, with Tara Baoth Mooney and Maf'j Alvarez (mammary-vr.art).

- Adelaide Fringe Festival, Australia (Feb–Mar 2026)
- First Fortnight Festival, Dublin (Jan 2026)
- Serious Play Conference, Rochester, New York (Aug 2025)
- Doc Edge Festival, Auckland/Wellington/Christchurch, New Zealand (Jun–Aug 2025)
- One World Festival for International Human Rights, Prague (Mar–Apr 2025), Immersive Films Competition
- Hawks Well Theatre, Sligo, Ireland (Mar 2025), screening and panel
- The Glens Arts Centre, Manorhamilton, Ireland (Jan 2025), screening and panel
- FilmGate Interactive Festival, Miami (Dec 2024), full installation and talk
- WATCH DOCS New Media and Comms, Warsaw (Nov–Dec 2024)
- The Dock, Carrick-on-Shannon, Ireland (Nov 2024), talk and installation
- Vektor VR – Verzió International Human Rights Film Festival, Budapest (Nov 2024)
- Aesthetica Short Film Festival, York (Nov 2024)
- Create XR Day (XRDI), Wales Millennium Centre, Cardiff (Nov 2024)
- BFI London Film Festival, Expanded Programme (Oct 2024)
- Digital Cultures Festival, Warsaw (Sep 2024)
- British Science Festival, University of East London (Sep 2024)
- Ars Electronica Festival, Campus Exhibition (RCA Showcase), Linz (Sep 2024)
- 81st Mostra di Venezia – Venice Immersive, Official Selected Competition (Aug–Sep 2024)
- ArtBomb Shop, Doncaster (Apr–May 2024)
- Piazza Shopping Mall, Refractive Collective, Paisley, Scotland (Apr 2024)
- 16 Days of Action Dundee, Keiller Centre, hosted by NEoN Digital Arts (Nov–Dec 2023)

INTER/her: An Immersive Journey Inside the Female Body

Immersive VR/haptic installation artwork, 2020–2023 (inter-her.art). Shortlisted, Lumen Prize 2021.

- Frequency Festival 2023, Lincoln

- Ars Electronica Campus Exhibition, RCA Showcase “Digital Undercommons”, Linz (Sep 2023)
- CAS (Computer Arts Society) Members’ Exhibition, British Computer Society, London (Jul–Dec 2023)
- South by Southwest, UK House/RCA School of Communication Showcase, Austin (Mar 2023)
- Peckham Digital: Festival of Creative Computing, London (Feb 2023)
- University of Toronto/University of York ArtSci Salon, Technologies of Care exhibition (Apr 2022)
- game:play lab, OCADU/University of Toronto ArtSci Salon (2021)
- NEoN Digital Festival, Dundee (Nov 2021)
- Brighton Digital Festival (Nov 2021)
- Ars Electronica 2021 (online), UK Garden “In The Invisible Garden”, plus Art in Flux: Reclaimed virtual exhibition relaunch (Sep 2021)
- Access Space, Sheffield (Sep–Oct 2021)
- The Brewery Tap Project Space, Folkestone (Jun–Jul 2021), two-week live launch
- Art in Flux: Reclaimed, Kensington & Chelsea Art Week virtual exhibition relaunch (Jun–Jul 2021)
- National Gallery X Showcase, Art in Flux: Reclaimed (Mar–Apr 2021)
- Immerse UK Presents: XR & Femtech, online panel (Mar 2020)

Other Exhibitions and Performances

- Attempts, Failures, Trials and Errors (Hacking the Body video documentation), KIBLA PORTAL, Maribor, Slovenia (Oct 2018–Feb 2019), curated by Hillevi Munthe and Tincuta Heinzel; featured on Slovenian TV and in Zeppelin Journal, Bucharest.
- Attempts, Failures, Trials and Errors, Salonul de Proiecte, Bucharest (Feb–Apr 2018)
- International Conference on Live Interfaces, Brighton – Flutter/Stutter performance (Jun–Jul 2016)
- Hacking the Body live performances, Flutter Stutter and Feel Me, Watermans Arts Centre London and Access Space Sheffield (Feb 2016)
- Hacking the Body, Wear_NEXT Exhibition, Brisbane and touring Australia/Asia (Jul–Nov 2015)
- Handmade Everything Maker Faire, FutureEverything Festival, Manchester (May 2012), Hacking the Body demonstration
- Low Lives 3, online performance event, Salt Lake City (Apr 2011)

Publications

Selected Publications

- Baker, C.C. (2018) New Directions in Mobile Media and Performance. Oxford, New York: Routledge, Taylor & Francis.
- Baker, C.C. and Sicchio, K. eds. (2016) Intersecting Art and Technology in Practice: Techne/Technique/Technology. Oxford, New York: Routledge, Taylor & Francis.
- Baker, C.C. (2023) ‘INTER/her: an immersive journey inside the female body – experience reflections’, IN Virtual Creativity, 12(2), pp.181–194. DOI: 10.1386/vcr_00067_1.
- Baker, C.C. (2023) ‘INTER/her: an immersive journey inside the female body – creative processes, reflections and revelations’, Body, Space and Technology Journal, 22, pp.1–19. DOI: 10.16995/bst.9724.
- Baker, C.C. (2024) ‘Curating digital experiences: insights in extending the senses and embodying technology in arts and performance’, IN Giannini, T. and Bowen, J.P. (eds.) The Arts and Computational Culture: Real and Virtual Worlds, Museums and Digital Culture series, New York: Springer.
- Baker, C.C. (2020) ‘Wearing data: intentions and tensions of art and design in performance using wearables’, IN Hjorth, L., de Souza e Silva, A. and Lanson, K. (eds.) The Routledge Companion to Mobile Media Art, Oxford, New York: Routledge, Taylor & Francis.
- Baker, C.C. (2027, due) ‘Immersive art and embodiment: emotional, haptic and immersive XR storytelling’, IN Atkinson, S., Bucknall, J. and Kennedy, H.W. (eds.) Routledge Handbook of Immersive Arts & Media, Oxford, New York: Routledge, Taylor & Francis.
- Baker, C.C. and Sicchio, K. (2018) ‘Hacking the Body 2.0: dancing between commercial and DIY wearable technology’, International Journal of Performance Arts and Digital Media, 14(1). Oxford, New York: Taylor & Francis.

- Baker, C.C. (2011) ‘MINDtouch – embodied ephemeral transference: mobile media performance research’, International Journal of Performance Arts and Digital Media, 7(1), pp.97–116.
- Ramirez-Figueroa, C., Baker, C.C., Scott-Stevenson, J., Gibson, R. and Ambrose, J. eds. (2025–present) Special Issue: Immersive Technologies for Decentralised Storytelling and Collaborative Futures, Frontiers in Human Dynamics.

Complete Publication List

Peer-Reviewed Journal Articles (14)

- Baker, C.C. (2023) ‘INTER/her: an immersive journey inside the female body – experience reflections’, IN Virtual Creativity, 12(2), pp.181–194. DOI: 10.1386/vcr_00067_1.
- Baker, C.C. (2023) ‘INTER/her: an immersive journey inside the female body – creative processes, reflections and revelations’, Body, Space and Technology Journal, 22, pp.1–19. DOI: 10.16995/bst.9724.
- Baker, C.C. and Palzer, S. (unpublished, 2023) ‘Intangible Threshold: virtual touch performance analysis’, prepared for the Special Issue DHRA 2022 – From Resilience to Transformation.
- Schleser, M. (2021) Smartphone Filmmaking: Theory & Practice. London: Bloomsbury. (Chapter 3 features an interview with Baker.)
- Baker, C.C., Bauer, D., Dyer, M., Kofen, K., Abtan, F. and Armitage, J. (2019) Writers & Makers: Women & Technology in New Music, Defragmentation in Darmstadt 2018. Self-published research outcome.
- Baker, C.C. and Bryan-Kinns, N. (2018, in production) ‘WEAR Sustain: analysis, insights, outcomes and impact’, IN Bloomsbury Encyclopaedia of World Textiles, Vol.10. London: Bloomsbury.
- Baker, C.C., Bryan-Kinns, N., Greinke, B., Ranaivoson, H., Wu, Y. and Liu, S. (2018) ‘WEAR Sustain Network: wearable technology innovation’, 6th Global Fashion Conference proceedings, London College of Fashion.
- Baker, C.C., Bryan-Kinns, N. and Greinke, B., Ranaivoson, H. (2018) ‘WEAR: wearable technologists engage with artists for responsible innovation – processes and progress’, Virtual Creativity, 8(1). DOI: 10.1386/vcr.8.1.91_1.
- Baker, C.C. and Sicchio, K. (2018) ‘Hacking the Body 2.0: dancing between commercial and DIY wearable technology’, International Journal of Performance Arts and Digital Media, 14(1).
- Baker, C.C. (2013) ‘Media life: we are media’ (book review), Information, Communication & Society, 16(7). DOI: 10.1080/1369118X.2013.825637.
- Baker, C.C. (2011) ‘Methodologies for mobile media performance’, IN Transbiotics / Art as Research, ed. R. Šmite. Riga: RIXC, MPLab.
- Baker, C.C. (2011) ‘MINDtouch – embodied ephemeral transference: mobile media performance research’, International Journal of Performance Arts and Digital Media, 7(1), pp.97–116.
- Baker, C.C., Schleser, M. and Molga, K. (2009) ‘Aesthetics of mobile media art’, International Journal of Media Practice, 10(2), pp.101–122.
- Baker, C.C. (2008) ‘Liveness and presence in bio-networked mobile performance practices: emerging perspectives’, International Journal of Performance Arts and Digital Media, 4(2), pp.117–136.

Book Chapters (7)

- Baker, C.C. (2027, due) ‘Immersive art and embodiment: emotional, haptic and immersive XR storytelling’, IN Routledge Handbook of Immersive Arts & Media, eds. S. Atkinson, J. Bucknall and H.W. Kennedy. Oxford, New York: Routledge.
- Baker, C.C. (2026, in preparation) ‘Haptics and the role of “body-as-interface” in artistic immersive/virtual experiences’, IN Expanded Animation Synaesthetic Syntax, eds. B. Hosea and J. Hagler. London: Palgrave Macmillan.
- Baker, C.C. (2024) ‘Curating digital experiences: insights in extending the senses and embodying technology in arts and performance’, IN The Arts and Computational Culture: Real and Virtual Worlds, eds. T. Giannini and J.P. Bowen. New York: Springer.
- Baker, C.C. (2020) ‘Wearing data: intentions and tensions of art and design in performance using wearables’, IN The Routledge Companion to Mobile Media Art, eds. L. Hjorth, A. de Souza e Silva and K. Lanson. Oxford, New York: Routledge.
- Baker, C.C. (2019) ‘What is or where is the human in technology?’, IN Defragmentation: Curating Contemporary Music, eds. S. Freydank and M. Rebhahn. Darmstadt: Schott.

- Baker, C.C. (2017) ‘Critical interventions in wearable tech, smart fashion & e-textiles in art and performance’, IN Digital Bodies: Creativity and Technology in the Arts and Humanities, eds. S. Broadhurst and S. Price. Hampshire: Palgrave Macmillan.
- Baker, C.C. (2016) ‘ICT&ART Connect: connecting ICT & art communities project outcomes’, IN Curating the Digital: Space for Art and Interaction, eds. D. England, T. Schiphorst and N. Bryan-Kinns. Switzerland: Springer, pp.89–105.

Books (2)

- Baker, C.C. (2018) New Directions in Mobile Media and Performance. Oxford, New York: Routledge, Taylor & Francis.
- Baker, C.C. and Sicchio, K. eds. (2016) Intersecting Art and Technology in Practice: Techne/Technique/Technology. Oxford, New York: Routledge, Taylor & Francis.

Theses (2)

- Baker, C.C. (2010) ‘MINDtouch – Ephemeral Transference: Liveness in Networked Performance with Mobile Devices’, PhD thesis, University of East London.
- Baker, C. (2004) ‘Internal Networks: Telepathy Meets Technology in the Dream Pod’, Master’s thesis, Simon Fraser University.

Editorial (4)

- Ramirez-Figueroa, C., Baker, C.C., Scott-Stevenson, J., Gibson, R. and Ambrose, J. (Editors) (2025–present) Special Issue: Immersive Technologies for Decentralised Storytelling and Collaborative Futures, Frontiers in Human Dynamics.
- Boddington, G., Baker, C.C., Chan, K. and Vallee-Tourangeau, G. (Editors) (2024–present) Special Issue: Human Twins – Our Future Data Selves, AI & Society, Springer Nature.
- Baker, C.C. and Boddington, G. (Editors) (2023) ‘Extended senses: embodying technology’, Virtual Creativity, 12(1), pp.3–8. DOI: 10.1386/vcr_00057_2.
- Baker, C.C. (Co-editor) (2023) Special Issue from The Extended Senses Symposium and Exhibition (2022), Virtual Creativity, 12(1). DOI: 10.1386/vcr_00057_2.

Non-Academic Published Articles (1)

- Baker, C.C. (2023) ‘Ars Electronica 2023 – a review’, Art Frame Magazine (online).

PhD Supervision and Examination

Current Supervisions

- Lisa Creagh – f/t, Jan 2026–present, RCA School of Design, Helen Hamlyn Centre for Design. ‘Immersive Creative Health Interventions for NICU Mothers: Developing and Evaluating a VR-Based Support System for Breastfeeding and Milk Expression.’ Estimated submission: Sep 2029.

Completed Supervisions

- Jasmine Smith – f/t then p/t, 2018–present, UCA. ‘Discourses of Utopia in the Context of Practices of Fictioning and Hyperstition.’ 2nd Supervisor. Viva: Apr 2026.
- Jinyue Chang – f/t, 2021–2025, UCA Farnham. ‘How to Use Virtual Reality to Better Deliver Content and Improve User Experience.’ Primary supervisor, then external advisor from Oct 2022. Viva: Jul 2025, passed with minor corrections.
- Maybelle Peters – p/t, 2019–2025, UCA Farnham. ‘Phenomenal Blackness: Tracing the Black Body’s Movement in Animation from Hypervisibility to Erasure.’ 2nd, then external, supervisor. Viva: Feb 2025, passed with minor corrections.
- Nigel Guerin-Garnett – 2018–2024, RCA School of Design (Fashion). ‘Corpoveillance: Dancing with A.I.’ 2nd supervisor, external then internal. Viva: Apr 2024, passed with corrections.
- Liv Pennington – 2015–2023, UCA Rochester. ‘I Am Not Content: Contesting Domestic Photography’s Management of a Female Image.’ Primary supervisor. Viva: Jan 2023, passed with corrections.
- Matt Johnston – 2014–2020, UCA Farnham. ‘Photo/Book/Club: Connections Between the Contemporary Photobook and Its Reader.’ Third supervisor. Viva: Feb 2020, passed with minor revisions.

- Veeraong Klangpremjit – 2015–2019, UCA Epsom. ‘Rocket Ninja: New Approaches to the Design of Diabetic Health Games for Thai Children.’ Primary supervisor. Viva: Jul 2019, passed with minor revisions.

Discontinued or Moved

- Gaynor O’Flynn – f/t from Sep 2023, RCA School of Communication. ‘Being – Sound, Rays and Light: Art and Numinosity in a Post Digital World.’ Student did not return.
- Rizpah Brinkman – f/t Sep 2024–present, RCA School of Communication, Sir Frank Bowling studentship. ‘Mind the Gap: The Architecture of Unconscious Bias and Micro-Aggressions.’ Left supervision team Jun 2026.

External PhD Examination

- Amira Mahmoud Shaban Ahmed – ‘Leveraging Digital Heritage Storytelling to Promote Global Citizenship Education’, University of British Columbia (Okanagan), Canada. Online examination Apr–May, defence Jun 2026.
- Kathryn Ann Morrison – ‘Narrative in Interactive Virtual Reality’, Deakin University, Australia. Online examination Jan–Feb 2026, passed with minor corrections.
- David McLellan – ‘Affect and the Non-Human Agent’, University of Plymouth. Viva: Mar 2025, major corrections, re-examination TBD.
- Jan Tepe – ‘Intra-Acting Body-Fabric-Space Expressions’, University of Borås, Sweden. Viva: Dec 2024, passed with no corrections.
- Friendred (Youhong) Peng – ‘Composing Embodied Experience and Agency’, Goldsmiths, University of London. Viva: Dec 2022, re-examined Apr 2024, passed with corrections.
- Çağrı Çubukçu – ‘Towards a New Design Specification for a Novel Gamification Ecosystem Framework for Education’, University College Dublin. Viva: Jul 2020, passed with minor corrections.
- Helen Collard – ‘Finding Prana: Digital and Performance Experiments in Search of a Technology of the Self’, Northumbria University. Viva: Oct 2019, passed with minor corrections.

Internal Examiner or Chair for RCA PGR Candidates

- Marisa Ferreira, Thesis Title: *Waste Matter: Public Art and the (Im) Materiality of Post-Colonial Memory*, School of Arts and Humanities, Royal College of Art. Supervisor: Professor Jaspar Joseph-Lester and Adam Kaasa. Examiners: Professor Socrates Stratis and Professor Rebecca Elmhirst; March 5, 2025

- Claire van Rhyn, (MOCK Viva) Thesis Title: *Learning otherwise about worlding otherwise: Cultivating body-led relational learning practices and spaces in communal learning settings*, School of Communication, Royal College of Art. Supervisors: Tom Simmons, Anne Toomey. November, 25, 2025

Academic Leadership and External Esteem

Research Evaluation

- Expert Evaluator, Research Council of Finland, Arts & Literature panel selecting 71 projects/fellows up to €600,000 each (Dec 2025–Jan 2026).
- Expert Evaluator, European Commission, HORIZON-MSCA-2025-PF Marie Skłodowska-Curie Postdoctoral Fellowships, up to 1,600 projects at €500k each (Oct–Dec 2025).
- Expert Evaluator, European Commission, HORIZON-CL2-2024-HERITAGE-ECCCH-01, selecting 2 projects at €4m each (Feb–May 2025).
- Evaluator, UKRI Creative Catalyst funding scheme (since Apr 2024, most recently Feb 2025).
- Evaluator, UKRI MyWorld XR funding scheme (since Apr 2022).
- Expert Evaluator, European Commission, ICT-55 Immersive Technologies, selecting 8–10 projects at €2.5m each (Dec 2019–Jan 2020).
- External Jury Member, REFREAM STARTS.eu funding selection, Linz (Jul 2019).
- Artistic Advisor, STARTS Prize 2019 (Apr 2019).
- External Jury Member, VERTIGO STARTS Residencies, IRCAM, Paris (2018–2019).
- Peer Evaluator, UKRI Talent Peer Review College, Future Leaders Fellowships scheme (since 2019).
- Peer-reviewer, HCI International conference (2015–present) and MIT’s Leonardo Journal (2013–2015).

Editorial Boards

- Co-Editor, Special Topic: Immersive Technologies for Decentralised Storytelling and Collaborative Futures, Frontiers in Human Dynamics (Aug 2025–present).
- Co-Editor, Special Issue: Digital Human Twins, AI & Society, Springer Nature (Oct 2024–Dec 2025).
- Editorial Board, Virtual Creativity, Intellect (since Jan 2021).
- Editorial Board, The Body, Space and Technology Journal (since Nov 2015).

Academic Promotion Panels

- External Evaluator, promotion to Professor, Dr Tom Abba, University of the West of England Bristol (Jun 2026).
- External Evaluator, promotion to Associate Professor, Dr Matthew Galea, University of Malta (Jun 2026).
- External Evaluator, Reader promotion, Dr Jessica Bugg, London College of Fashion, UAL (Mar 2026).
- External Evaluator, tenure and promotion to Associate Professor, Dr Miles Thorogood, University of British Columbia Okanagan (Jan 2026).
- External Evaluator, Reader promotion panel, Dr Lucy Harrison, University of Westminster (Jan 2026).
- External Panellist, Reader promotion panel, UAL Holborn (Apr 2025).
- External Referee, Professorship application, Dr Denise Doyle, University of Derby (Feb 2025).
- External Evaluator, Associate Professor promotion, Ms Hadeer Omar, VCUarts Qatar (May 2024).
- External Evaluator, promotion panel, Dr Brigitta Zics, UCL Institute of Education (Mar 2024).
- External Referee, hiring panel for Associate/Professor in Film, Immersive & Emergent Practices, Northumbria University (Mar 2022).
- External Evaluator, Promotions Panel, UAL London College of Fashion – two Readers and two Professor applications (Oct 2021).
- External Evaluator, Associate Professor promotion, Dr Max Schleser, Swinburne University of Technology, Australia (Aug 2021).
- External Evaluator, Assistant Professor promotion, Dr Afroditi Psarra, University of Washington (Aug 2021).
- External Evaluator, University Lecturer promotion, Susan Clements-Vivian, Simon Fraser University (Jan 2021).

Degree Course Validation and Examination

- External Examiner, MArch Design for Performance and Interaction, The Bartlett School of Architecture, UCL (Jun 2026–Jan 2030).
- External Examiner, MA/MSc Creative Computing, Creative Computing Institute, UAL (2020–2024).
- External Examiner, BA (Hons) UX/UI Design, Ravensbourne University London (2020–2023).
- External Assessor, BA (Hons) Immersive Media and Mixed Reality re-approval, London College of Communication, UAL (2023).
- External Quality Review Panel Member, Programme Review, London College of Fashion, UAL (2022).
- External Panel Member, Postgraduate Media Course Revalidation, University of Hertfordshire (2022).
- External Revalidation Examiner, Postgraduate Media Courses, University of Hertfordshire (2022).
- External Referee, Reader and Professor Promotion, London College of Fashion, UAL (2021).
- External Examiner, FD/BA Visual Communication validation, New Stamford College (2019–2020).
- External Examiner, MSCA COFUND Visiting Research Fellowship Programme, Trinity Long Room Hub, Trinity College Dublin (2016).
- External Validation Panel Member, BA(Hons) Web Design and Games Design, Hull College of Art and Design (2012).
- External Examiner, revalidation of FD/BA Design for Games, Graphic Design and Illustration and Print, Plymouth College of Art (2010).

Advisory, Committee and Professional Body Roles

- Science and the Arts President, British Science Festival (Jan 2024–Jan 2025).
- Advisory Board, Computer Arts Society, London branch, British Computer Society (since Sep 2022); Affiliate BCS member since 2018.
- Advisory Board, EVA Conference (since Oct 2022).

- Conference Review Board Member, EVA London (2013–present, active 2014, 2015, 2022).
- Founder, e-stitches collective, London e-textiles meetup (2014–2023); advisor to current organisers since 2023.
- Residency Co-curator, London-Barcelona Immensiva Exchange 2024.
- Mentor, S+T+ARTS in Motion Acceleration Programme (Nov 2024).
- Scientific Committee Member, STARTS Symposium (May–Oct 2024).
- Mentor and Curator, Immensiva Virtual Reality Residency and Virtual Art Think Tank; External Jury Member, Quintessence Dome Prize (2020–2021), Espronceda Institute, Barcelona.
- Member, ImmerseUK (since 2020).
- External Technology Advisor, Defragmentation – Curating Contemporary Music (2017–2019).

Keynotes, Invited Talks, Conference Papers and Workshops

Keynotes and Major Invited Lectures

- *Intersections 2026: The Materials of Practise*, Royal Central School of Speech and Drama Research Symposium, London – keynote on materials and practice across performance, technology and textiles (Jan 2026).
- EVA London Conference 2021 – Keynote Address on the history and importance of S+T+ARTS, plus INTER/her demo (Jul 2021).
- Inaugural Professorial Lecture, UCA Research Lectures, online (Jan 2021).

Invited Talks and Panels (selected)

- Online talk for Swinburne University, Australia, organised by Max Schleser, on creative practice (Jan 2026).
- Animating Digital Identities Symposium, University of Greenwich – panel on animating avatars for social good, women's health and XR (Jun 2025).
- Vorarlberg University of Applied Sciences, Dornbirn, Austria – lecture on audience onboarding/offboarding for XR (Apr 2025).
- South by Southwest 2025, Austin – three panels including chairing "IWD – Women in Creative Tech Conversation" and "Embracing the Complex: Designing for Kinship and Compassion" (Mar 2025).
- ACM SPARKS: Sensing the Body, lightning talk on INTER/her and Mammary Mountain (Jan 2025).
- ESMOD Lab Paris – guest talk on wearable technology and haptic garment work (Jan 2025).
- ACM SPARKS, lightning talk following the Expanded Animation Conference (Oct 2024).
- Chair and talk for the book launch of Denise Doyle's Digital Embodiment and the Arts (Sep 2024).
- British Science Festival 2024, VR demos and talk on haptics, VR and Mammary Mountain, University of East London (Sep 2024).
- Expanded Animation, Ars Electronica Festival, Linz – talk on onboarding/offboarding of VR experiences (Sep 2024).
- Future Lab's Nexus Panel on VR and Print, Ars Electronica Festival, Linz (Sep 2024).
- BOM Immersive Meetup, Birmingham – presentation on women's health, haptics and VR (Jul 2024).
- NEoN Digital Arts, 16 Days of Action, Dundee – artists' talk on Mammary Mountain (Nov 2023).
- Transcendence Research Group, Goldsmiths University of London – talk on smart garments and haptics (Nov 2023).
- Expanded Animation 2023, Synaesthetic Syntax IV, Ars Electronica Festival – talk on haptics in VR and INTER/her (Sep 2023).
- Immersive Tech/Artist presentation and workshop (online), UBC Kelowna, Canada (Mar 2023).
- Tech & Care Panel Discussion, Peckham Digital: Festival of Creative Computing, London (Feb 2023).
- UAL Creative Computing Institute – talk on making INTER/her, invited by Dr Anna Troisi (Nov 2022).
- Open Online Theatre Festival 2022 – panel on the future of performing arts and technology (Nov 2022).
- Virginia Commonwealth University, School of the Arts (online) – talk on INTER/her, invited by Dr Sicchio (Nov 2022).
- DRHA 2022, Kingston University – talk on the Intangible Threshold residency (Sep 2022).
- ISEA 2022, Barcelona – INTER/her artist talk (Jun 2022).

- Leonardo Laser Talk for ArtSci Salon Series (online) – Technologies of Care: on ovarian cancer and making INTER/her (Mar 2022).
- Wolverhampton Screen School, University of Wolverhampton (online) – Extended Senses: designing emotional immersive experiences with VR haptics (Feb 2022).
- Ars Electronica 2021 (online), UCA artistic presentation on INTER/her (Sep 2021).
- Access Space, Sheffield – talk on INTER/her design and experience (Sep 2021).
- UCA FMPA doctoral lunchtime talk (online), for current PhD students (May 2021).
- New Media Art Archiving Summit, ISEA 2020 – presentation on the history of STARTS (Oct 2020).
- Ars Electronica Festival 2020 STARTS Day, "Art as My Centre" panel (Sep 2020).
- STARTS Residencies Symposium, IRCAM, Paris – history of STARTS, WEAR Sustain and STARTS Ecosystem (Mar 2020).
- London College of Fashion, E4FT EU-funded FashionTech Education workshop – WEAR Sustain and STARTS Ecosystem (Nov 2019).
- Ars Electronica Festival 2019 STARTS Day, legal frameworks for STARTS collaborations panel (Sep 2019).
- Wearable Tech Show 2019, London – presentation on WEAR Sustain and chaired the Smart Textiles stage (Mar 2019).
- Sustainable Innovation 2019, UCA Farnham – Pecha Kucha on WEAR Sustain outcomes (Mar 2019).
- Ars Electronica Festival 2018, "The Politics of Fashion" research colloquium, Linz (Sep 2018).
- Ars Electronica Festival 2018, book launch presentation for New Directions in Mobile Media and Performance, Linz (Sep 2018).
- Ars Electronica Festival 2018, STARTS Day, Linz (Sep 2018).
- "Altered Bodies" talk, South Street Arts Centre, Reading, Wellcome Trust-sponsored event (Apr 2018).
- 6th International Symposium of the Mobile and Creation Research Group (IRCAV/Paris 3), Colloque Corps Et Mobiles – presentation on New Directions in Mobile Media and Performance (Dec 2017).
- Digital Research in Humanities and the Arts (DRHA) 2017: DataAche, Plymouth – presentation on WEAR Sustain (Sep 2017).

Workshops

- Vorarlberg University of Applied Sciences, Dornbirn, Austria – workshop on XR audience onboarding/offboarding for InterMedia students (Apr 2025).
- Virtual Systems and Multimedia 2017 (VSMM), Dublin – workshop on the WEAR Sustain Sustainability Toolkit, plus short paper (Oct–Nov 2017).

Peer-Reviewed Conference Papers

- 'INTER/her: an immersive journey inside the female body – VR experience demo', EVA London 2021 Conference proceedings. DOI: 10.14236/ewic/EVA2021.18 (Jul 2021).
- Bowen, J.P., Baker, C.C. and Boddington, G. et al. 'EVA London 2021: keynote summaries', EVA London 2021 Conference proceedings. DOI: 10.14236/ewic/EVA2021.1 (Jul 2021).
- Greinke, B., Sametinger, F., Baker, C.C., Bryan-Kinns, N., Hernandez, L. and Ranaivoson, H. 'Social Sustainability Approaches in Electronic Textiles Crafts Communities', 3rd Product Lifetimes and the Environment (PLATE) Conference, Berlin (Sep 2019).
- Baker, C.C. and Sicchio, K. 'Hacking the Body 2.0: Ethics in Wearable Tech, E-textiles Design and Data Collection in Performance', HCI International 2017, Vancouver. DOI: 10.1007/978-3-319-58753-0_87 (Jul 2017).
- Baker, C.C., Sicchio, K., Stewart, R. and Mooney, T.B. 'Hacking the Body 2.0 Performance: Flutter/Stutter', International Conference on Live Interfaces, Brighton, published in International Journal of Performance Arts and Digital Media (Jun–Jul 2016).
- ISEA 2016, Hong Kong – artist talk on Flutter/Stutter and Feel Me performances, and paper presentation on Hacking the Body research and performance development (May 2016).

Media and Press

General and Institutional

- RCA News, 'Art, care and creative health: what can creativity offer that medicine alone cannot?' (Jan 2026).
- RCA Podcast with Vice-Chancellor Christoph Lindner, 'Should creativity be an essential part of patient care?' (Jan 2026).
- Mixed Reality in Culture Podcast, hosted by Mariza Dima, S4E1: 'Addressing the Gender Data Gap in Medicine Through VR' (2024).
- Computer Weekly, Most Influential Women in UK Tech longlist – listed for eight consecutive years: 2025, 2024, 2023, 2022, 2021, 2020, 2019 and 2018.
- Artists in Residence TV interview, STARTS Residencies Symposium, IRCAM, Paris (Mar 2020).
- WEAR Sustain and STARTS/Ars Electronica promotional videos and interviews (2017–2020), including Bloomberg Media Studios/Hyundai ART+TECHNOLOGY series (Feb 2019).
- Wareable online magazine, coverage of the WEAR Sustain project (2017–2018).
- Woman of Wearables profile (Jan 2017); UCA staff research news on WEAR Sustain, Horizon 2020 award (Nov 2016).
- Interlaced fashion technology magazine interview (2015);
- Imperica digital technology magazine interview (2011).

Mammary Mountain Press (2023–present)

- *First Fortnight Festival Review, by Phil Sun (Jan 2026).
- Visual Artists' News Sheet, Jan–Feb 2025 issue.
- Czech Television, Art*VR Festival feature (Oct 2024).
- Financial Times, Tom Faber, 'How virtual reality can help make us more human' (Oct 2024).
- *Voices of VR #1420, 'Experimental documentary Mammary Mountain captures oral histories of breast cancer journeys' (Sep 2024).
- Venice Dispatch (MUBI Notebook), Leonardo Goi, 'Empathy Machines' (Sep 2024).
- Variety, 'Venice Immersive offers space for VR and other new media artists to grow' (Aug 2024).
- Kent Bye (Voices of VR), Top 10 Venice Immersive picks – Mammary Mountain ranked No. 7 of 62 (Aug 2024).
- Irish Examiner, 'Tara Baoth Mooney: artist's breast cancer experience inspires VR project' (Aug 2024).
- Digital Meets Culture, 'Mammary Mountain: the new exhibition coming to NEoN Digital Arts' (Nov 2023).

INTER/her Press (2021–2023)

- *Design Week, Emily Gosling, 'Using VR to break outdated taboos around women's health' (Dec 2023).
- Scottish TV, short feature on NEoN Festival 2021 and INTER/her (Nov 2021).
- Dundee Courier interview with journalist Rebecca Baird (Nov 2021) **videos here but not to share https://jwp.io/s/8TUzZ913 and https://jwp.io/s/pERhVeOw
- BBC Sheffield, live interview with Becky Measures (Sep 12 2021 at 13:15).
- *Access Space interview with Artistic Director Jake Harries (Sep 2021).
- The Huffington Post, Rachel Moss, 'Why do women still have to fight for answers about their health?' (Jun 2021).
- Art the Science Blog (Canada), Sara Truuvert, 'INTER/her breaks the silence on female reproductive disease and pain' (Jun 2021).

Curation and Community Engagement

Further detail on curatorial and community engagement activities is maintained at camillebaker.me/category/projects/curatorial-community/.

- Extended Senses Symposium and Exhibition, Co-Chair – 23 talks and 16 artworks across two days, University for the Creative Arts and University of Greenwich (Sep 2022).
- Ars Electronica Festival 2021 (online), Curator and Producer, UK Garden 'In The Invisible Garden', with Art in Flux, BOM, Collusion, Computer Arts Society, EVA London, National Gallery X and York Mediale (Sep 2021).

- 26th International Symposium of Electronic Arts (ISEA) 2020: Why Sentience?, online and Montreal – curated a virtual exhibition of artist/designer Valérie Lamontagne (Oct 2020).
- Ars Electronica Festival 2020 (online), Curator and Producer, UK Garden of Earthly Delights, with Serpentine Galleries/King's College London, Art in Flux, NEoN Festival Dundee, FutureEverything Manchester and University of Wolverhampton (Sep 2020).
- Defragmentation – Curating Contemporary Music, Darmstadt Summer School – curated two weeks of Women in Technology writing and making activities (Jul 2018).

Teaching and Course Leadership

Royal College of Art, London

Professor of Interactive and Immersive Art and Senior Tutor, Digital Direction, School of Communication: MA/MRes and PhD supervision, programme development, research grant writing, cross-college collaboration (Oct 2022–present).

Senior Tutor, School of Design, Design Interactions Programme: curriculum implementation and management, pastoral care, staff coordination, exhibition liaison (0.2 FTE, Aug 2015–Jul 2016).

University for the Creative Arts, Epsom & Farnham

Professor of Interactive and Immersive Arts and Year Leader, MA Games Design, Farnham: PhD supervision, research grant writing, Director of the X10DD Senses Laboratory, staff research mentoring (Sep 2020–Oct 2022).

Reader, School of Communication Design, Epsom: teaching on MA Games Design and Graphic Design, research mentoring, REF output development support (2015–2020).

Course Leader, Digital Communication Design, Epsom: course administration, revalidation, study trips, Year 2/3 lecturing, research in soft-circuits, e-textiles and mobile media performance.

Brunel University, London

Course Director (2012–2014) and Lecturer (2007–2012), Digital Media, Electronic and Computer Engineering: module leadership across Digital Media Theory, Motion Graphics, Time-based Media, Applied Video Aesthetics, Image in Motion, Advanced Motion Graphics and Final Year Project.

Other Teaching

Resource Development International (now Arden University), Coventry: Course Developer/Tutor, online Graphic Design course development (2012–2014).

School of Interactive Arts and Technology, Simon Fraser University, Canada: Teaching Assistant and Sessional Instructor across New Media Images, Systems of Media Representation, Moving Images, Cultural Icons and Popular Art, and Performance and Electronic Theatre (2001–2007).

Emily Carr Institute of Art and Design, Vancouver: Instructor, Web Design and New Media Design courses (2005–2007).

Full module-by-module teaching detail for each institution is retained in the master record and available on request.

Education

- 2024 – Advance HE Research Team Leadership Certificate, London, UK.
- 2011 – PhD Digital Media (Mobile Performance), SMARTlab Digital Media Institute, University of East London (now University College Dublin).
- 2009 – Postgraduate Teaching Certificate (PGCert), Brunel University, London.
- 2004 – MASc Interactive Art and Technology, Simon Fraser University, School of Interactive Arts and Technology, Surrey, Canada.
- 2001 – Senior Management Certificate in New Media Design, Web Development and CD-ROM, British Columbia Institute of Technology, Burnaby, Canada.
- 1991 – BA Sociology/Anthropology (concentration: Contemporary Dance), Simon Fraser University, Burnaby, Canada.